Eduqas Physics GCSE
Topic 6.3: Lenses
Mark Schemes for Questions
by topic

1	
- 1	

(a	(i)	all three of:  • virtual,  • upright / erect / same way up,  • magnified / large(r) (than object) award 1 mark for one or two correct description(s) which are not contradicted	max. B2	
	(ii)	RS	B1	
	(iii)	eye placed to right of lens	B1	
(b)		two correct rays from:  ray parallel to axis refracted through F  ray passing through centre of lens undeflected  ray through added focus to left of lens refracted parallel to axis	max. B2	
	ima	ge from intersection of rays clearly shown as inverted	B1	
3 correct rays drawn on Fig. 7.2, from tip of O to intersection of other two rays				
	and refracted correctly at lens note: the third ray does not have to be one of those listed above			
			[Total: 8]	
2.				
(a	(i)	A (on principal axis) between the lens and one focal point AND E somewhere on other side of lens	В1	
	(ii)	on same side as A and further than the principal focus from lens	B1	
	(iii)	virtual underlined upright underlined	B1 B1	
(b)	(i)	<ol> <li>decreases/becomes smaller</li> <li>stays the same/unchanged</li> </ol>	B1 B1	
	(ii)	smaller	B1	
			[Total: 7]	

3.					
(a	(i)	boxes ticked: enlarged upright virtual	В	3	
	(ii)		В		
	(iii)	magnifying glass(es) or lens/eyepiece of telescope/microscope/binoculars			
	. ,				
(b)	object in correct position and correct size and F in correct position from label or correct ray intersection with axis two correct rays		B M	1	
	image between 28 mm and 38 mm from lens and labelled as word or letter			1	
			[Total: 8	3]	
4.					
(b)	2	ines correctly drawn from the top of the pin through the lens  allow 1 mark for each			
		allow I mark for each	2		
	position of image correct				
		image must be upright	1		
5.					
(a)	a) converging				
or convex					
				1	
(b)	(pri	ncipal) focus			
	or f	focal point	1		
(=)	- :41	· · · · · · · · · · · · · · · · · · ·			
(c)	eiti	ner (×)1.5 or (×)1½ or 150%  unambiguous evidence of appropriate measurements for 1 mark			
		only eg 4 and 6 <b>or</b> 8 and 12 <b>or</b> 0.8 and 1.2	2		
(d)	real	rays cross to form it / formed at the intersection of real rays			
(u)	real	accept 'image on the opposite side of the lens to the object'			
		accept 'can be put onto a screen'	1		
				[5]	