

## AS Unit G481: Mechanics

### Definitions:

<p><b>define</b> scalar and vector quantities and give examples;</p>	<p><b>Scalar:</b> Magnitude without direction Examples: Length, area, volume, distance, speed, mass, density, pressure, temperature, energy, work, power, electrical potential, charge, time <b>Vector:</b> A quantity that has (both) magnitude / size and direction Examples: Displacement, velocity, acceleration, momentum, force (lift, drag, thrust, weight), field(s), a.c. voltage, current (when calculating fields only)</p>
<p><b>define</b> <i>displacement, instantaneous speed, average speed, velocity and acceleration;</i></p>	<p>Displacement = (net) distance moved in a particular direction. Instantaneous speed = speed measured between two point a very small time apart Average speed = distance covered / time taken Velocity = speed in a given direction Acceleration is the gradient of a velocity vs time graph. (= change in velocity / time taken)</p>
<p><b>define</b> the <i>newton</i>;</p>	<p>The (net) force which gives a mass of 1kg an acceleration of <math>1 \text{ ms}^{-2}</math>.</p>
<p><b>define</b> and <b>apply</b> the <i>torque of a couple</i>;</p>	<p>one of forces <math>\times</math> <u>perpendicular</u> distance (between forces) (Not force <math>\times</math> perpendicular distance)</p>
<p><b>define</b> and <b>apply</b> the <i>moment of force</i>;</p>	<p>moment = force <math>\times</math> <u>perpendicular</u> distance from pivot / axis / point</p>
<p><b>define</b> <i>thinking distance, braking distance and stopping distance</i>;</p>	<p>Thinking distance: The <u>distance</u> travelled (by the car) from when the driver sees a problem and the brakes are applied Braking distance: The distance travelled (by the car) whilst the brakes are applied and the car stops (wtte) Stopping distance: Thinking distance + braking distance</p>
<p><b>define</b> <i>work done</i> by a force;</p>	<p>work done = force <math>\times</math> distance <u>moved / travelled</u> in the direction of the force</p>
<p><b>define</b> the <i>joule</i>;</p>	<p>Energy required to move a weight of 1N (through) a distance of 1 m</p>
<p><b>define</b> <i>power</i> as the rate of work done;</p>	<p>power = work (done)/time or power = energy/time or power = rate of work done</p>
<p><b>define</b> the <i>watt</i>;</p>	<p>Power required to move 1N through a distance of 1m in 1 sec (Rate of doing work)</p>
<p><b>define</b> and <b>use</b> the terms <i>stress, strain, Young modulus and ultimate tensile strength (breaking stress)</i>;</p>	<p>Stress = force/(cross-sectional) area Strain = extension/original length Young modulus = stress/strain / Young modulus is equal to the gradient from stress-strain graph (in the linear region) Ultimate tensile strength = Maximum stress material can withstand (before fracture)</p>
<p><b>define</b> the terms <i>elastic deformation</i> and <i>plastic deformation</i> of a material;</p>	<p>Elastic: extension (or compression) (as long as elastic limit is not exceeded) <input type="checkbox"/></p>

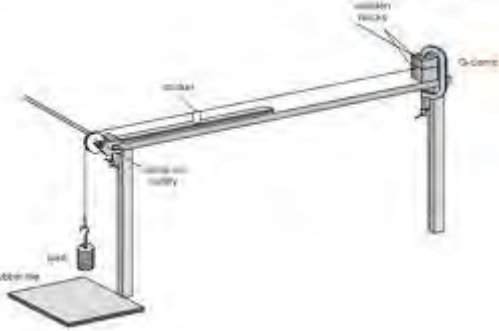


## AS Unit G481: Mechanics

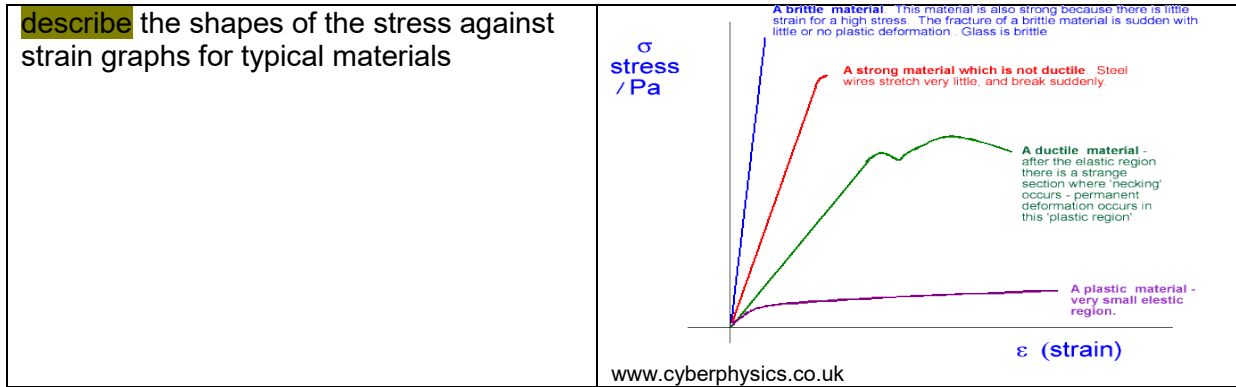
### Describe:

<p><b>describe</b> an experiment to <b>determine</b> the acceleration of free fall <math>g</math> using a falling body;</p>	<p>Measurements: Height (distance) Time (of fall)</p> <p>Instruments: Stop watch/timer/clock/video Ruler/tape (measure)</p> <p>Calculation: <math>g = 2s/t^2</math> or <math>g = 2</math> gradient of <math>s-t^2</math> graph</p> <p><math>g</math> is an estimate: air resistance / drag parallax (landing time) starting/stopping the clock</p> <p><math>((v+u)/t = s/t, v=u+at, u=0)</math> <math>(s=ut+1/2at^2 (ut=0), s = at^2/2, a(g)=2s/t^2)</math></p>
<p><b>describe</b> the motion of bodies falling in a uniform gravitational field with drag;</p>	<p>Acceleration: Terminal velocity: Net / total / resultant force (on drop) is zero 'upward force = downward force' / 'weight = drag' / 'weight balances drag'</p>
<p><b>describe</b> a simple experiment to <b>determine</b> the centre of gravity of an object;</p>	<p>Suspend object from a point and then mark a vertical line on the object Plumb line / 'pendulum' (used to find the vertical line) Hang from another point / place (and draw another vertical line) (wtte) Where the lines intersect gives position of centre of gravity (wtte)</p>
<p><b>describe</b> the factors that affect thinking distance and braking distance;</p>	<p>speed, mass, condition of tyres/tread, condition of brakes, condition of road (surface), gradient of road</p> <p>For each factor, correct description of how braking distance is affected :</p> <p>Greater speed means greater distance OR <math>\text{distance} \propto \text{speed}^2</math></p> <p>Greater mass means greater distance OR <math>\text{distance} \propto \text{mass}</math></p> <p>Worn tyres / brakes implies less friction therefore greater distance Bald tyres Wet / slippery / icy road means less friction therefore greater distance Uphill means shorter distance</p>
<p><b>describe</b> and explain how air bags, seat belts and crumple zones in cars reduce impact forces in accidents;</p>	<p>Prevent collision with steering wheel / windscreen / dashboard Time for stopping is more / distance for stopping is more / seat belt 'stretches' Smaller deceleration / acceleration (of person) Reference to <math>K.E.=Fs</math> or <math>\frac{1}{2}mv^2=Fs</math></p>
<p><b>describe</b> how air bags work, including the triggering mechanism;</p>	<p>Large deceleration / rapid decrease in speed (triggers the air bag)</p>

## AS Unit G481: Mechanics

	Prevent collision with steering wheel / windscreen / dashboard
<p><b>describe</b> how the trilateration technique is used in GPS</p>	<p>(Several) <u>satellites</u> used          Distance from (each) satellite is determined.          Time taken for signal to travel from satellite to car/'delay' time for signal is determined.  <math>\text{Distance} = c \times \text{'delay' time}</math>          Position / distance is determined using <math>c</math> / speed of e.m waves / radio waves / microwaves and delay time          Trilateration is used to locate the position of the car OR position of car is where circles/spheres cross/intersect.</p>
<p><b>describe</b> examples of energy in different forms, its conversion and conservation, and apply the principle of energy conservation to simple examples;</p>	
<p><b>describe</b> how deformation is caused by a force in one dimension and can be tensile or compressive;</p>	
<p><b>describe</b> the behaviour of springs and wires in terms of force, extension, elastic limit, Hooke's law and the force constant (ie force per unit extension or compression);</p>	<p>Measurement:          original / initial length (<b>Not:</b> final length)          extension / initial <u>and</u> final lengths, weight / mass          Equipment:          Micrometer / vernier (calliper) (for the diameter of the wire)          Ruler / (metre) rule / tape measure (for measuring the original length / extension)          Travelling microscope (for measuring extension)          Scales / balance (for measuring the mass &amp; <math>mg</math> equation is used or for measuring weight) / Newton meter (for the weight of hanging masses) / 'known' weights used</p>
<p><b>describe</b> an experiment to <b>determine</b> the Young modulus of a metal in the form of a wire;</p>	 <p style="text-align: center;">www.thestudentroom.co.uk</p>

# AS Unit G481: Mechanics



**Determine:**

<b>determine</b> velocity from the gradient of a displacement against time graph;
<b>determine</b> displacement from the area under a velocity against time graph
<b>determine</b> acceleration from the gradient of a velocity against time graph.
<b>determine</b> the acceleration of an object in the presence of drag;
<b>determine</b> the area under a force against extension (or compression) graph to find the work done by the force;

**Use:**

<b>use</b> correctly the named units listed in this specification as appropriate;																																					
<b>use</b> correctly the following prefixes and their symbols to indicate decimal sub-multiples or multiples of units: pico (p), nano (n), micro (i), milli (m), centi (c), kilo (k), mega (M), giga (G), tera (T);	<table border="1"> <tr><td>10<sup>12</sup></td><td>tera</td><td>T</td><td>1 000 000 000 000</td></tr> <tr><td>10<sup>9</sup></td><td>giga</td><td>G</td><td>1 000 000 000</td></tr> <tr><td>10<sup>6</sup></td><td>mega</td><td>M</td><td>1 000 000</td></tr> <tr><td>10<sup>3</sup></td><td>kilo</td><td>k</td><td>1 000</td></tr> <tr><td>10<sup>-2</sup></td><td>centi</td><td>c</td><td>0.01</td></tr> <tr><td>10<sup>-3</sup></td><td>milli</td><td>m</td><td>0.001</td></tr> <tr><td>10<sup>-6</sup></td><td>micro</td><td>μ</td><td>0.000 001</td></tr> <tr><td>10<sup>-9</sup></td><td>nano</td><td>n</td><td>0.000 000 001</td></tr> <tr><td>10<sup>-12</sup></td><td>pico</td><td>p</td><td>0.000 000 000 001</td></tr> </table>	10 <sup>12</sup>	tera	T	1 000 000 000 000	10 <sup>9</sup>	giga	G	1 000 000 000	10 <sup>6</sup>	mega	M	1 000 000	10 <sup>3</sup>	kilo	k	1 000	10 <sup>-2</sup>	centi	c	0.01	10 <sup>-3</sup>	milli	m	0.001	10 <sup>-6</sup>	micro	μ	0.000 001	10 <sup>-9</sup>	nano	n	0.000 000 001	10 <sup>-12</sup>	pico	p	0.000 000 000 001
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draw and <b>use</b> a vector triangle to <b>determine</b> the resultant of two coplanar vectors such as displacement, velocity and force																																					
select and <b>use</b> the relationships average speed = distance / time acceleration = change in velocity / time to solve problems																																					
Select and <b>use</b> the equations of motion for constant acceleration in a straight line: $v = u + at$ , $s = \frac{1}{2}(u + v)t$ $s = ut + \frac{1}{2}at^2$ $v^2 = u^2 + 2as$																																					
select and <b>use</b> the relationship: weight = mass × acceleration of free fall ( $W = mg$ );																																					
<b>use</b> and explain the term <i>terminal velocity</i> .																																					
draw and <b>use</b> a triangle of forces to represent the equilibrium of three forces acting at a point in an object;	<i>For equilibrium of an object the sum of clockwise moments about a point = sum of anticlockwise moments about the same point.</i>																																				

## AS Unit G481: Mechanics

select and <b>use</b> the equation for density: $\rho = m / V$
select and <b>use</b> the equation for pressure $p = F / A$ where F is the force normal to the area A
select and <b>use</b> the equations for elastic potential energy $E = \frac{1}{2} Fx$ and $E = \frac{1}{2} kx^2$

### Explain:

explain that some physical quantities consist of a numerical magnitude and a unit	
explain how experiments carried out by Galileo overturned Aristotle's ideas of motion	'heavy' and 'light' objects / different weights / different masses dropped (from leaning tower of Pisa) / rolled down incline plane Objects have the same <u>acceleration</u> (of free fall) Objects hit ground at same time
explain that an object travelling in a fluid experiences a resistive or a frictional force known as drag	Drag/air resistance/air friction (makes the time longer) drag is proportional to speed <sup>2</sup>
explain that a couple is a pair of forces that tends to produce rotation only	A pair of <u>equal</u> and <u>opposite</u> force
explain that both the net force and net moment on an extended object in equilibrium is zero	

### Recall and state:

<b>recall</b> that according to the special theory of relativity, $F = ma$ cannot be used for a particle travelling at very high speeds because its mass increases	
<b>state</b> the factors that affect the magnitude of the drag force	Area Speed/velocity (surface) texture/aerodynamic (shape) Viscosity (of air)/temperature/density
<b>state</b> that the weight of an object is the gravitational force acting on the object	
<b>state</b> that the <i>centre of gravity</i> of an object is a point where the entire weight of an object appears to act	
<b>state</b> the principle of conservation of energy	Energy cannot be created or destroyed; it can only be transferred/transformed into other forms or The (total) energy of a system remains constant or (total) initial energy = (total) final energy
<b>state</b> that the efficiency of a device is always less than 100% because of heat losses	
<b>State Hooke's Law</b>	Extension is proportional to force (applied) (as long as the elastic limit is not exceeded)

## AS Unit G481: Mechanics

### Mathematical requirements:

Make suitable <b>estimates</b> of physical quantities included within this specification
<b>calculate</b> the resultant of two perpendicular vectors such as displacement, velocity and force
<b>resolve</b> a vector such as displacement, velocity and force into two perpendicular components
<b>Solve</b> problems using the relationship: net force = mass $\times$ acceleration ( $F = ma$ ) appreciating that acceleration and the net force are always in the same direction
<b>analyse</b> and solve problems using the terms thinking distance, braking distance and stopping distance
<b>calculate</b> the work done by a force using $W = Fx$ and $W = Fx \cos \theta$
<b>analyse</b> problems where there is an exchange between gravitational potential energy and kinetic energy
<b>calculate</b> power when solving problems
<b>interpret</b> and construct Sankey diagrams