

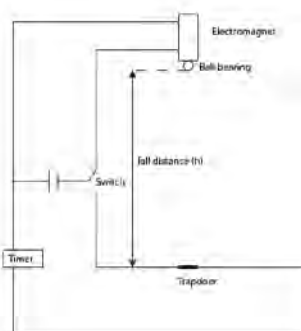
# Edexcel Physics A Level

## Core Practical 1

Determine the Acceleration of a Freely-Falling Object



## Method 1: Using an Electromagnet



- Open switch to break connections between **battery** and **electromagnet** in the **primary circuit** and turn on the **timer** in the **secondary circuit**
- Electromagnet **demagnetises** causing **steel ball** to fall a **distance, h**, from the **bottom of the ball** to the top of the **trap door**
  - h is measured using a **ruler**
- When the ball falls through the trap door it breaks the connection of the timer to the battery hence the timer stops
- Record the **time taken to fall h metres, t**, repeat process three times, discard anomalies and find average t
- Vary h and record corresponding t
- Given that  $s = h$ ,  $u = 0$ ,  $a = g$ ,  $t = t$ , using  $s = ut + \frac{1}{2}at^2$  :

$$t^2 = \frac{2}{g}h$$

- Plot  $t^2$  against h, draw line of best fit, the gradient (m) will be  $\frac{2}{g}$

$$g = \frac{2}{m}$$

### Safety

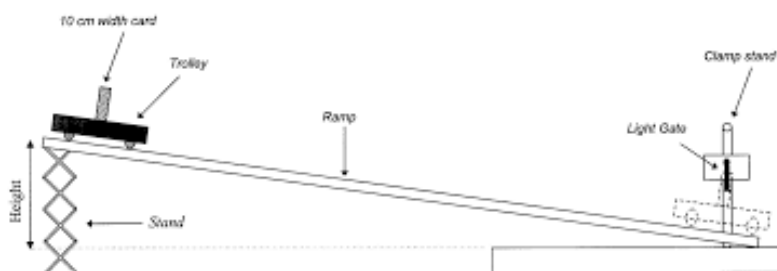
- If dropping off of a table, clamp electromagnet stand to table to prevent it toppling over
- Be aware of falling ball – use a tray to capture ball at the bottom
- Small currents used in circuit – no danger of electrical shock

### Evaluation

- **Small t values**: use larger distance to reduce uncertainty
- **Time delay** between the timer starting and the ball being released due to residual magnetism in ball: use a lower current so that the electromagnet has a weaker magnetic field
- **No air resistance** (not fast enough)



## Method 2: Using a trolley down a Ramp



- Attach a **card** to top of trolley/object and measure its width using a **ruler**
- Release it from top of ramp and start the **stopwatch**
- **Light gate** at the bottom of the ramp will record the time for which the card passes through
  - Calculate **instantaneous final speed**,  $v$ , of the card as:

$$v = \frac{\text{length of card}}{\text{time}}$$

- Once the card reaches bottom of the ramp stop the stopwatch and record time taken,  $t$
- Repeat procedure 3 times, discard anomalies and calculate mean  $t$
- Vary  $v$  (by reducing distance of the trolley from bottom of ramp) and record the respective values of  $t$
- Given that  $u = 0$ ,  $v = V$ ,  $a = g$ ,  $t = t$ , using  $v = u + at$ :

$$v = gt$$

- Plot  $v$  against  $t$ , draw line of best fit, the gradient ( $m$ ) will be  $g$

### Safety

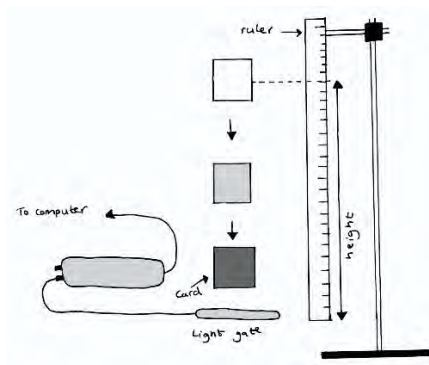
- Be aware of falling trolley – use a tray to capture trolley at the bottom

### Evaluation

- **Small  $t$  values**: use larger distance to reduce uncertainty
- **Air resistance** (for larger distances) records a smaller  $v$
- **Friction** between the ramp and the wheels of the trolley
- **Reaction time**: use of stopwatch



### Method 3: Free fall of Card



- Clamp a thin piece of **card** to the top and measure height,  $h$ , from the centre of card to the top of the light gate using a **ruler** clamped parallel using a set square
- Release the card from the top
- **Light gate** at the bottom will record the time for which the card passes through
  - Calculate **instantaneous final speed**,  $v$ , of the card as:

$$v = \frac{\text{length of card}}{\text{time}}$$

- Repeat procedure 3 times, discard anomalies and calculate mean  $v$  for the given  $h$
- Vary  $h$  and record the respective values of  $v$
- Given that  $s = h$ ,  $u = 0$ ,  $v = v$ ,  $a = g$ , using  $v^2 = u^2 + 2as$ :

$$v^2 = 2gs$$

- Plot  $v^2$  against  $s$ , draw line of best fit, the gradient ( $m$ ) will be  $2g$

$$g = \frac{m}{2}$$

### Evaluation

- **Small  $t$  values**: use larger distance to reduce uncertainty
- **Air resistance** acting on the card means the acceleration will be less than  $g$
- **Reaction time** has no effect on results as light gate is used to measure time
- Path taken by card is not **directly vertical** introducing uncertainty in the measure of  $h$ : attach blue tack to the bottom tips of the card for stability

