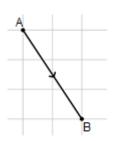


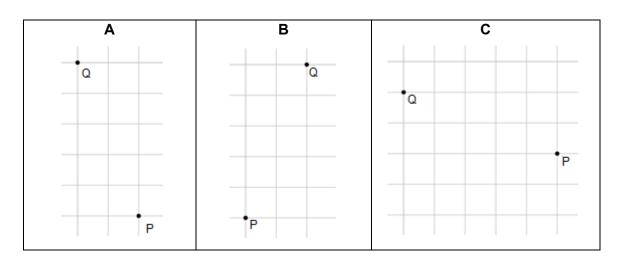


Foundation Check In - 9.03 Plane vector geometry

1. Write the vector \overrightarrow{AB} as a column vector.



2. Which of these diagrams represents $\overline{QP} = \begin{pmatrix} -2 \\ -5 \end{pmatrix}$?



- 3. Calculate $\begin{pmatrix} 9\\ -6 \end{pmatrix} \begin{pmatrix} -4\\ 4 \end{pmatrix}$.
- 4. If $\overrightarrow{AB} = \begin{pmatrix} -4 \\ 6 \end{pmatrix}$, what is \overrightarrow{BA} written as a column vector?
- 5. $\mathbf{a} = \begin{pmatrix} -4 \\ 3 \end{pmatrix}$ and $\mathbf{b} = \begin{pmatrix} -3 \\ -9 \end{pmatrix}$. Work out $2\mathbf{a} \mathbf{b}$.
- 6. The vector $\mathbf{p} = \begin{pmatrix} 5 \\ 7 \end{pmatrix}$ represents a journey that ends 5 km east and 7 km north from a starting point. Describe the journey that the vector $-\mathbf{p}$ represents.
- 7. $\overrightarrow{AB} = \begin{pmatrix} 3 \\ -1 \end{pmatrix}$, $\overrightarrow{BC} = \begin{pmatrix} -1 \\ -2 \end{pmatrix}$, $\overrightarrow{CD} = \begin{pmatrix} -3 \\ 1 \end{pmatrix}$ and $\overrightarrow{DA} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$. Show that ABCD is a quadrilateral.
- 8. $\begin{pmatrix} a \\ -3 \end{pmatrix}$ is parallel to $\begin{pmatrix} 28 \\ 12 \end{pmatrix}$. Show that the value of *a* is -7.

Version 1



9. Find the value of x and y.

$$\binom{3}{y} + 2\binom{x}{-5} = \binom{15}{-10}$$

10. Find the value of a and b.

$$a\binom{2}{2}+b\binom{4}{-3}=\binom{32}{11}$$

Extension

The quadrilateral in question 7 is a parallelogram. How can we show this using the four given vectors?

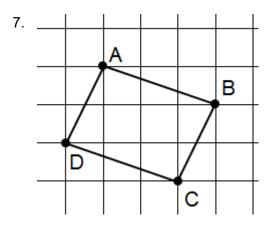
Is it also a rectangle? Draw it. Are you sure?

One way of testing if a parallelogram is a rectangle is to find the lengths of the inside diagonals from corner to corner; if they are equal in length it is a rectangle. What are the vectors of the inside diagonals \overrightarrow{AC} and \overrightarrow{BD} ? How could you work out how long these vectors are?



Answers

- 1. **(**2 (-3)
- 2. **B**
- 3. $\binom{9}{-6} \binom{-4}{4} = \binom{9--4}{-6-4} = \binom{13}{-10}$
- 4. **(**⁴) (-6)
- $5. \quad \begin{pmatrix} -8\\6 \end{pmatrix} \begin{pmatrix} -3\\-9 \end{pmatrix} = \begin{pmatrix} -5\\15 \end{pmatrix}$
- 6. 5 km west, 7 km south



Alternatively, without drawing, we know that each vector represents a straight line. $\overrightarrow{AB} + \overrightarrow{BC} + \overrightarrow{CD} + \overrightarrow{DA} = 0$ so these vectors form a closed 4-sided shape. The shape is therefore a quadrilateral.

- 8. If $\begin{pmatrix} a \\ -3 \end{pmatrix}$ is parallel to $\begin{pmatrix} 28 \\ 12 \end{pmatrix}$, then $\begin{pmatrix} 28 \\ 12 \end{pmatrix}$ must be $\begin{pmatrix} a \\ -3 \end{pmatrix}$ multiplied by a value. 12 ÷ -3 = -4, so the value $\begin{pmatrix} a \\ -3 \end{pmatrix}$ is multiplied by -4. 28 ÷ -4 = a = -7.
- 9. The top row gives 3 + 2x = 15 so x = 6. The bottom row gives $y + 2 \times -5 = -10$ so y = 0.
- 10. The vector equation could be represented by the simultaneous equations 2a + 4b = 32 2a - 3b = 11Solving these gives a = 10, b = 3.



Extension

The quadrilateral is a parallelogram, since opposite sides (AB and DC, and AD and BC) are parallel.

Drawing a diagram may not convince you about whether it is a rectangle: it looks quite 'rectangle like' (the inside angles are approximately 82 and 98 degrees).

The diagonals are $\overrightarrow{AC} = \begin{pmatrix} 2 \\ -3 \end{pmatrix}$ and $\overrightarrow{BD} = \begin{pmatrix} -4 \\ -1 \end{pmatrix}$. We can work out the lengths of these

vectors by using Pythagoras' theorem. The length of \overrightarrow{AC} is $\sqrt{2^2 + (-3)^2} = \sqrt{13} = 3.61$. The length of \overrightarrow{BD} is $\sqrt{(-4)^2 + (-1)^2} = \sqrt{17} = 4.12$. Since the diagonals are not equal in length, this parallelogram cannot be a rectangle.

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GCSE (9–1) MATHEMATICS

Assessment Objective	Qu.	Торіс	R	Α	G
AO1	1	Represent a 2-dimensional vector as a column vector			
AO1	2	Recognise representation of a column vector on a square grid			
AO1	3	Subtract column vectors			
AO1	4	Understand reverse vectors			
AO1	5	Calculate with column vectors			
AO2	6	Represent a 2-dimensional vector in a navigation context			
AO2	7	Interpret column vectors			
AO2	8	Understand scalar multiplication of vectors			
AO3	9	Find two unknowns in a vector equation			
AO3	10	Solve simultaneous equations in vector form			

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