



## Mark schemes

### Q1.

An angle of [38, 42]

*Condone not at A*

M1

An angle of [53, 57]

*Condone not at B*

M1

*AC* and *BC* drawn on *AB* = 12 cm with an angle of [38, 42] at *A* and an angle of [53, 57] at *B*

*ft AC and BC drawn on AB = 12 cm with an angle of [38, 42] at A or an angle of [53, 57] at B*

A1ft

[3]

### Q2.

Intersecting arcs on both sides of line joining sockets, of same radius centred on each socket

M1

Perpendicular bisector of sockets within tolerance (at least 3 cm long)

*Tolerance is  $\pm 1$  mm through their intersecting arcs.*

A1

Point marked on wall 2 cm from fireplace on either side

B1

Socket marked on bottom wall where their perpendicular bisector does intersect the wall.

*This mark is for showing that the socket can only be fitted on the bottom wall. If both positions marked then A0.*

A1

[4]

### Q3.

Isosceles triangle with base on 9 cm line and vertex within 2 mm (ie in the circle on the overlay)

*B1 for any isosceles triangle on the base with vertex within 2 mm of centre line*

*or*

*B1 for any side 7.5 cm long  $\pm 2$  mm*

*or any arc 7.5 cm drawn  $\pm 2$  mm*

*or 7.5 (cm) seen*

B2

No **and** 1.2 (m) or 120 (cm)

ft the vertical height of their triangle

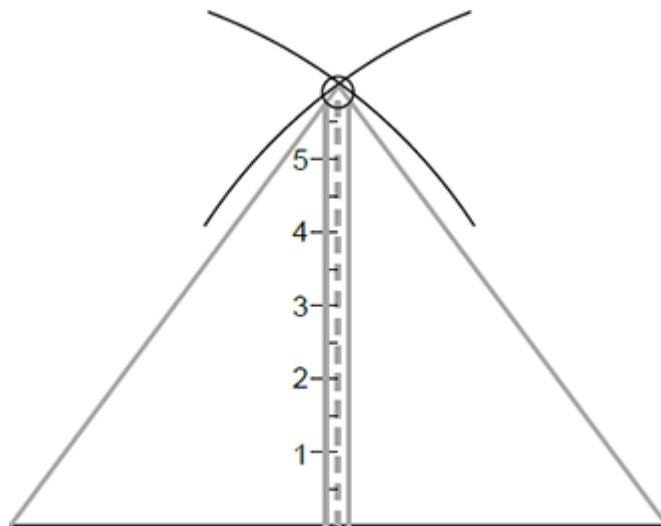
or

No and 6 (cm) and 6.4 (cm)

Jack's height accurately drawn  $\pm 2$  mm on diagram and a decision stated

or

Vertical height of their triangle may be stated and compared to Jack's scale height ie [6.2, 6.6]

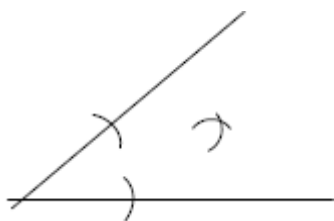


B1ft

[3]

**Q4.**

Arc(s) centred on A of lengths within 1 cm of each other crossing both lines, and intersecting arcs centred on the intersection points



M1

Angle bisector from A within tolerance

Must score the M to get the A

A1

**Additional Guidance**

Must see arcs on rays, ie no dots as can be measured with a ruler

Note that using bottom ray as length of arc will have just one arc about 2mm from end of oblique ray. This is same as 'two arcs'.

[2]

**Q5.**

A pair of intersecting arcs of equal radii from ends of line with two intersections

oe

M1

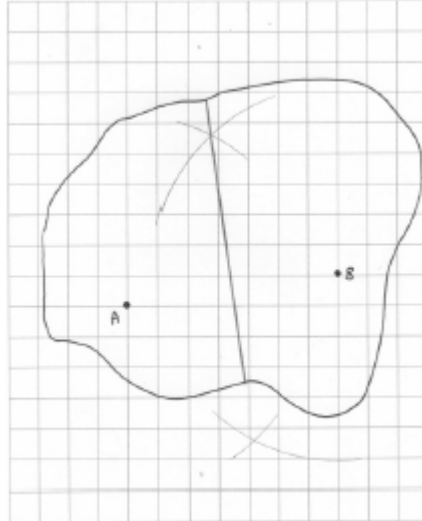
Perpendicular line drawn through points of intersection  
1 mm tolerance

A1

[2]

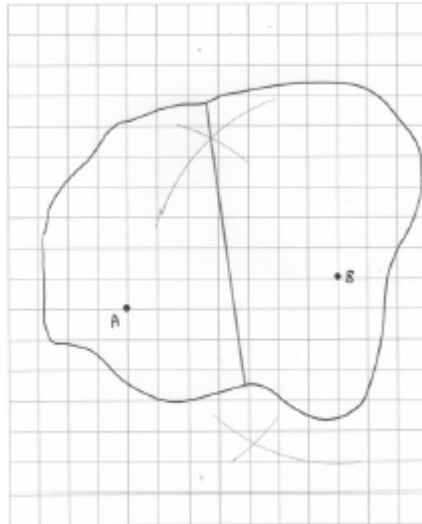
**Q6.**

Two pairs of intersecting arcs with equal radii from centres A and B



M1

Straight line between the intersecting arcs (may go outside the island and/or not be all the way across the island)



A1

Line goes all the way across the island but no further  
*Must have gained M1  
ft their line*

*Strand (ii) Accurate interpretation of context  
SC1 Line in tolerance but no arcs*

Q1ft

[3]

**Q7.**

- (a)  $(AB =)$  [9.8, 10.2] (cm) **or**  
(1 cm represents)  
[24.5, 25.5102041] (metres)  
*oe eg [3.9, 4.1] inches*  
*May be seen on diagram*

M1

- $(AC =)$   $175 \div 250 \times$  their [9.8, 10.2]  
(= [6.86, 7.14] (cm))  
*oe eg  $175 \div$  their [24.5, 25.5102041]*  
*(= [6.86, 7.14] (cm))*  
*May be seen on diagram*

M1

AC drawn with C on North line through B with  $AC = [6.86, 7.14]$   
*SC3 AC drawn with C on North line through B within tolerance shown on the overlay*

A1

- (b) Two arcs centre P with equal radii intersecting PQ and PS  
*oe eg single arc intersecting PQ and PS*  
*Allow intersection at Q*

M1

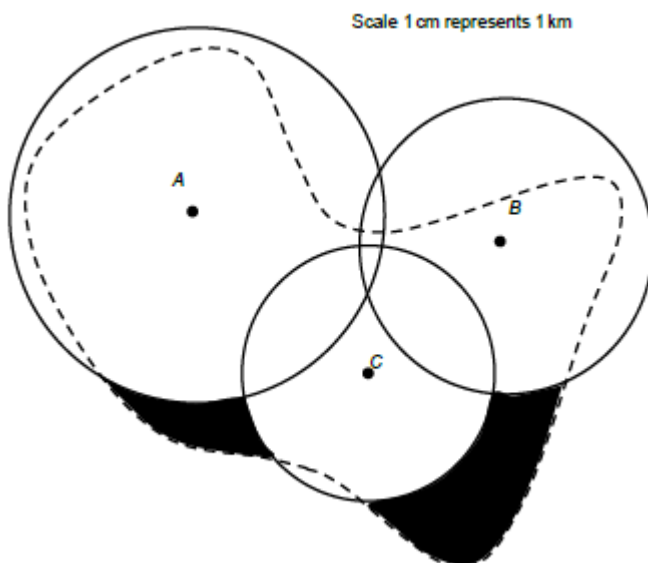
Two intersecting arcs with equal radii **and** line from P to point of intersection  
*SC1 M0 but line within tolerance*

A1

[5]

**Q8.**

- Completely correct  
ie Circle radius 4.5 cm centre A  
Circle radius 3.5 cm centre B  
Circle radius 3 cm centre C  
Shades both correct regions



All radii  $\pm 2$  mm

Full circles do not have to be drawn but arcs inside the town must be seen

B3 3 circles correct **and** only 1 correct region shaded (no incorrect regions)

**or**

3 circles correct **and** both correct regions shaded **and** one extra region shaded

**or**

2 circles correct **and** 1 incorrect **and** correct ft regions shaded

B2 3 circles correct with no or incorrect shading

**or**

2 circles correct **and** 1 incorrect **and** correct ft regions shaded **and** one extra region shaded

**or**

1 circle correct **and** 2 incorrect **and** correct ft regions shaded

**or**

2 circles correct **and** none incorrect **and** correct ft regions shaded

B1 3 incorrect circles **and** correct ft regions shaded

**or**

At least 1 circle correct

B4

[4]

**Q9.**

Fully correct construction with circle in tolerance and all arcs shown

B3 Fully correct except using one pair of arcs and midpoint to construct perpendiculars

B3 Perpendiculars fully correct with arcs intersecting in two places and no circle or circle out of tolerance

B2 Using one pair of arcs and midpoint to construct perpendiculars, no circle or circle out of tolerance

B2 No arcs, two perpendiculars correct and circle in tolerance

B2 One perpendicular fully correct with arcs intersecting in two places

B1 No arcs, two perpendiculars correct and no circle or circle out of tolerance

B4

[4]

**Q10.**

- (a) 2 or 2.0 B1
- (b) Circular arc drawn centre post M1
- Fully correct arc radius 5 cm  
 $\pm 2 \text{ mm tolerance}$  A1
- (c) 2 cm = 1 metre  
*Any equivalent scale*
- or 1 cm = 0.5 metre  
*Condone 1 square = 0.5 metre* M1
- 1 cm = 50 cm or 2 cm = 100 cm  
*Any order*
- or 2 : 100  
*Common units* M1
- 1 : 50  
*50 : 1 implies M1M1A0* A1

**[6]**