

1. The points A, B and C have coordinates A(3, 2, -1), B(-1, 1, 2) and C(10, 5, -5), relative to the origin O.

Show that  $\vec{OC}$  can be written in the form  $\lambda\vec{OA} + \mu\vec{OB}$ , where  $\lambda$  and  $\mu$  are to be determined.

What can you deduce about the points O, A, B and C from the fact that  $\vec{OC}$  can be expressed as a combination of  $\vec{OA}$  and  $\vec{OB}$ ?

[6]

2. In this question take  $g = 10$ .

The directions of the unit vectors  $\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ ,  $\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$  and  $\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$  are east, north and vertically upwards.

$$\mathbf{p} = \begin{pmatrix} -1 \\ -1 \\ 5 \end{pmatrix} \text{ N}, \quad \mathbf{q} = \begin{pmatrix} -1 \\ -4 \\ 2 \end{pmatrix} \text{ N} \quad \text{and} \quad \mathbf{r} = \begin{pmatrix} 2 \\ 5 \\ 0 \end{pmatrix} \text{ N}.$$

Forces  $\mathbf{p}$ ,  $\mathbf{q}$  and  $\mathbf{r}$  are given by

- i. Find which of  $\mathbf{p}$ ,  $\mathbf{q}$  and  $\mathbf{r}$  has the greatest magnitude.

[2]

- ii. A particle has mass 0.4 kg. The forces acting on it are  $\mathbf{p}$ ,  $\mathbf{q}$ ,  $\mathbf{r}$  and its weight.

Find the magnitude of the particle's acceleration and describe the direction of this acceleration.

[4]

3. Show that points A (1, 4, 9), B (0, 11, 17) and C (3, -10, -7) are collinear.

[4]

4. Points A, B and C have position vectors  $-\mathbf{i} + 3\mathbf{j} + 2\mathbf{k}$ ,  $4\mathbf{i} - \mathbf{j}$  and  $5\mathbf{i} + \mathbf{j} + 5\mathbf{k}$  respectively. Find the position vector of the point D such that ABCD is a parallelogram.

[4]

5. ABCD is a parallelogram. The points A, B and C have position vectors

$$\begin{pmatrix} 3 \\ 1 \\ -2 \end{pmatrix}, \begin{pmatrix} 4 \\ -1 \\ 8 \end{pmatrix} \text{ and } \begin{pmatrix} 0 \\ 2 \\ 5 \end{pmatrix}$$

respectively.

(a) Find the position vector of the point D. [3]

(b) Find the exact distance AC. [3]

6. Point A has position vector  $\begin{pmatrix} a \\ b \\ 0 \end{pmatrix}$  where  $a$  and  $b$  can vary, point B has position vector  $\begin{pmatrix} 4 \\ 2 \\ 0 \end{pmatrix}$  and point C has position vector  $\begin{pmatrix} 2 \\ 4 \\ 2 \end{pmatrix}$ . ABC is an isosceles triangle with  $AC = AB$ .

(a) Show that  $a - b + 1 = 0$ . [4]

(b) Determine the position vector of A such that triangle ABC has minimum area. [6]

7. You are given that  $\vec{OA} = \begin{pmatrix} 2 \\ 3 \\ 5 \end{pmatrix}$  and  $\vec{OB} = \begin{pmatrix} 2 \\ 3 \\ 5 \end{pmatrix}$ .

Find a unit vector which is parallel to  $\vec{AB}$ . [3]

END OF QUESTION paper

# Mark scheme

Question	Answer/Indicative content	Marks	Guidance
1	$\begin{pmatrix} 10 \\ 5 \\ -5 \end{pmatrix} = \lambda \begin{pmatrix} 3 \\ 2 \\ -1 \end{pmatrix} + \mu \begin{pmatrix} -1 \\ 1 \\ 2 \end{pmatrix}$ <p> <math>\Rightarrow 3\lambda - \mu = 10</math>  <math>2\lambda + \mu = 5 \Rightarrow 5\lambda = 15, \lambda = 3</math>  <math>\Rightarrow 9 - \mu = 10, \mu = -1</math> </p> <p> <math>-5 = -\lambda + 2\mu, -5 = -3 + 2 \times -1</math> true                 </p> <p>coplanar</p>	<p>M1</p> <p>M1</p> <p>A1</p> <p>A1</p> <p>A1</p> <p>B1</p>	<p>required form, can be solved from two or more correct equations</p> <p>forming at least two equations and attempting to solve one</p> <p>www</p> <p>www</p> <p>verifying third equation, <b>do not</b> give BOD accept a statement such as</p> $\begin{pmatrix} 10 \\ 5 \\ -5 \end{pmatrix} = 3 \begin{pmatrix} 3 \\ 2 \\ -1 \end{pmatrix} + -1 \begin{pmatrix} -1 \\ 1 \\ 2 \end{pmatrix}$ <p>as verification Must <b>clearly</b> show that the solutions satisfy all the equations.</p> <p>or <b>independent</b> of all above marks</p> <p><u>Examiner's Comments</u></p> <p>Most candidates scored the first four marks by forming the equations and solving them.</p> <p>Marks were usually lost both when candidates failed to show their solutions worked</p>

				Vectors (Yr. 2)	
					in all three equations or failed to realise that O, A, B and C must all lie on the same plane for the final mark.
			<b>Total</b>	<b>6</b>	
2	i	i	<p><b>p</b> <math>\sqrt{(-1)^2 + (-1)^2 + 5^2} = \sqrt{27}</math></p> <p><b>q</b> <math>\sqrt{(-1)^2 + (-4)^2 + 2^2} = \sqrt{21}</math></p> <p><b>r</b> <math>\sqrt{2^2 + 5^2 + 0^2} = \sqrt{29}</math></p>	M1	Use of Pythagoras  Note Magnitudes are 5.196, 4.583 and 5.385 respectively
				A1	<u>Examiner's Comments</u>  Candidates were asked to find which of three forces, given as 3-dimensional column vectors, had the greatest magnitude. Almost all candidates got this right.
	ii	ii	<p><b>Weight</b> = <math>\begin{pmatrix} 0 \\ 0 \\ -4 \end{pmatrix}</math></p>	B1	<p><math>\begin{pmatrix} 0 \\ 0 \\ -3.92 \end{pmatrix}</math> N</p> <p>Condone <math>g = 9.8</math> giving weight is <math>\begin{pmatrix} 0 \\ 0 \\ -3.92 \end{pmatrix}</math>. Accept 4↓.</p>
			<p><b>p + q + r + weight</b> = <math>\begin{pmatrix} 0 \\ 0 \\ 3 \end{pmatrix}</math></p>		<p><math>\begin{pmatrix} 0 \\ 0 \\ 3.08 \end{pmatrix}</math></p> <p><math>g = 9.8</math> gives <math>\begin{pmatrix} 0 \\ 0 \\ 3.08 \end{pmatrix}</math></p>
			<p><b>0.4a</b> = <math>\begin{pmatrix} 0 \\ 0 \\ 3 \end{pmatrix}</math></p>	B1	Relevant attempt at Newton's 2 <sup>nd</sup> Law. The total force must be expressed as a vector in some form. For this mark allow the weight to be missing, in the wrong component or to have the wrong sign. Condone $mg$ in place of $m$ for this mark only.
			Magnitude of acceleration is $7.5 \text{ ms}^{-2}$	B1	CAO apart from using $g = 9.8 \Rightarrow a = 7.7$

				Vectors (Yr. 2)	
		ii	Direction is vertically upwards	B1	<p><u>Examiner's Comments</u></p> <p>This question was about the application of Newton's second law to an object subject to the same three forces and its weight. Candidates needed to write the weight of the object in vector form. Many candidates got this completely right but others made mistakes with the weight, some applying it in the wrong direction or all three directions.</p>
<b>Total</b>				<b>6</b>	
3			$\overrightarrow{AB} = \begin{pmatrix} -1 \\ 7 \\ 8 \end{pmatrix}$ $\overrightarrow{AC} = \begin{pmatrix} 2 \\ -14 \\ -16 \end{pmatrix}$ <p>AB is parallel to AC Common point A so collinear</p>	<p>M1(AO3.1a)</p> <p>A1(AO1.1)</p> <p>B1(AO1.1)</p> <p>E1(AO2.1)</p> <p>[4]</p>	<p>Attempt to find vector between any two of the points</p> <p>Correct pair of vectors with common point</p> $\overrightarrow{BC} = \begin{pmatrix} 3 \\ -21 \\ -24 \end{pmatrix}$
<b>Total</b>				<b>4</b>	
4			$\overrightarrow{AB} = \overrightarrow{OB} - \overrightarrow{OA}$ $= 5\mathbf{i} - 4\mathbf{j} - 2\mathbf{k}$ $\overrightarrow{DC} = 5\mathbf{i} - 4\mathbf{j} - 2\mathbf{k} \text{ oe}$	<p>M1(AO 1.1)</p> <p>A1(AO 1.1)</p> <p>M1(AO 3.1a)</p>	<p>Attempt to subtract two position vectors to get the vector for a side</p> <p>Allow alternative vector notation</p> <p>Equating opposite side</p>

			$\vec{OD} = 5\mathbf{j} + 7\mathbf{k}$	A1(AO 2.2a)  [4]	<table border="1"> <tr> <td>to vector found or finding <math>\vec{AC}</math> and using <math>\vec{AB} + \vec{AD} = \vec{AC}</math> oe</td> <td>Allow <math>\vec{CD}</math> here, but no ft from <math>\vec{CD}</math> for final answer</td> </tr> </table>	to vector found or finding $\vec{AC}$ and using $\vec{AB} + \vec{AD} = \vec{AC}$ oe	Allow $\vec{CD}$ here, but no ft from $\vec{CD}$ for final answer
to vector found or finding $\vec{AC}$ and using $\vec{AB} + \vec{AD} = \vec{AC}$ oe	Allow $\vec{CD}$ here, but no ft from $\vec{CD}$ for final answer						
			Total	4			
5	a	$\vec{OD} = \vec{OA} + \vec{AD}$ $\vec{AD} = \vec{BC} = \vec{OC} - \vec{OB}$ $\vec{OD} = \begin{pmatrix} 3 \\ 1 \\ -2 \end{pmatrix} + \begin{pmatrix} 0 \\ 2 \\ 5 \end{pmatrix} - \begin{pmatrix} 4 \\ -1 \\ 8 \end{pmatrix} = \begin{pmatrix} -1 \\ 4 \\ -5 \end{pmatrix}$	M1(AO3.1a)  M1(AO3.1a)  A1(AO3.1b)  [3]	<table border="1"> <tr> <td>Use of <math>  ^{\text{gm}}</math> and vector subtraction soi</td> <td> <math display="block">\vec{OD} = \vec{OA} + \vec{AD}</math> <math display="block">\vec{AD} = \vec{BC} = \vec{OC} - \vec{OB}</math> </td> </tr> </table>	Use of $  ^{\text{gm}}$ and vector subtraction soi	$\vec{OD} = \vec{OA} + \vec{AD}$ $\vec{AD} = \vec{BC} = \vec{OC} - \vec{OB}$	
Use of $  ^{\text{gm}}$ and vector subtraction soi	$\vec{OD} = \vec{OA} + \vec{AD}$ $\vec{AD} = \vec{BC} = \vec{OC} - \vec{OB}$						
	b	$\vec{AC} = \begin{pmatrix} -3 \\ 1 \\ 7 \end{pmatrix}$ $AC = \sqrt{9+1+49}$ $= \sqrt{59}$	B1(AO1.1a)  M1(AO1.1a) A1(AO1.1b)  [3]	<table border="1"> <tr> <td></td> <td>Or <math>\vec{CA} = \begin{pmatrix} 3 \\ -1 \\ -7 \end{pmatrix}</math></td> </tr> </table>		Or $\vec{CA} = \begin{pmatrix} 3 \\ -1 \\ -7 \end{pmatrix}$	
	Or $\vec{CA} = \begin{pmatrix} 3 \\ -1 \\ -7 \end{pmatrix}$						
			Total	6			

6	a	$\vec{AC} = \begin{pmatrix} 2-a \\ 4-b \\ 2 \end{pmatrix}, \vec{AB} = \begin{pmatrix} 4-a \\ 2-b \\ 0 \end{pmatrix}$ <p><math>(4-a)^2 + (2-b)^2 = (2-a)^2 + (4-b)^2 + 4</math> o.e.</p> <p><math>16 - 8a + a^2 + 4 - 4b + b^2 = 4 - 4a + a^2 + 16 - 8b + b^2 + 4</math></p> <p><math>4a - 4b + 4 = 0 \Rightarrow a - b + 1 = 0</math></p>	<p>M1 (AO 1.1)</p> <p>M1 (AO 1.1a)</p> <p>M1 (AO 1.1)</p> <p>A1 (AO 2.1)</p> <p>[4]</p>	<p>Forming vectors for sides AB and AC</p> <p>Use of <math>AB = AC</math></p> <p>expanding</p> <p><b>AG</b> Convincing completion</p>	<p>Implied by next M1</p>			
	b	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 30%; padding: 5px;">D has position vector</td> <td style="width: 10%; text-align: center; padding: 5px;"><math>\begin{pmatrix} 3 \\ 3 \\ 1 \end{pmatrix}</math></td> <td style="width: 60%; padding: 5px;">where D is</td> </tr> </table> <p>midpoint of BC</p>	D has position vector	$\begin{pmatrix} 3 \\ 3 \\ 1 \end{pmatrix}$	where D is	<p>B1 (AO 3.1a)</p> <p>M1 (AO 1.1)</p>	<p>Midpoint</p> <p>OR if clearly minimising AC or AB – <b>M1</b> for relevant vector using a and b (May be implied by second M1)</p> <p>Finding relevant vector in terms of a or b only</p>	
D has position vector	$\begin{pmatrix} 3 \\ 3 \\ 1 \end{pmatrix}$	where D is						

Examiner's Comments

This part was generally answered well.

$$\overrightarrow{AD} = \begin{pmatrix} 3-a \\ 2-a \\ 1 \end{pmatrix}$$

$$\text{Area} = \frac{1}{2} AD \cdot BC = \frac{2\sqrt{3}\sqrt{(3-a)^2 + (2-a)^2 + 1}}{2}$$

$$\sqrt{3}\sqrt{2((a-2.5)^2 + 0.75)}$$

$a = 2.5$  for min

Position vector	$\begin{pmatrix} 2.5 \\ 3.5 \\ 0 \end{pmatrix}$
-----------------	---

M1(AO 1.1)

M1(AO 3.1a)

A1(AO 2.2a)

A1(AO 3.2a)

[6]

Expression for AD or AD<sup>2</sup> (correct method but may have errors)

Completion of square

May use area proportional to AD, AC or AB without calculation of expression for area

Or differentiation of AD, AD<sup>2</sup>, AC, AB, AC<sup>2</sup> or AB<sup>2</sup>

Examiner's Comments

This non-standard problem led to many different approaches but finding the midpoint of BC seemed the most logical start. The need to find a relevant vector such as A to the midpoint of BC in terms of one variable was appreciated by most candidates. The challenging part of this question was to find a for the minimum area and then use it to find the correct vector.

Total

10



7		$\mathbf{b} - \mathbf{a} = 6\mathbf{i} - 6\mathbf{j} - 3\mathbf{k}$ $ \mathbf{AB}  = \sqrt{6^2 + (-6)^2 + (-3)^2}$ $\frac{2}{3}\mathbf{i} - \frac{2}{3}\mathbf{j} - \frac{1}{3}\mathbf{k}$	<p>M1 (AO1.1)</p> <p>M1 (AO1.1)</p> <p>A1 (AO1.1)</p> <p>[3]</p>	<div style="text-align: right; font-size: small;">Vectors (Yr. 2)</div> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 50%; padding: 5px;"> allow one slip   FT their <math>\mathbf{b} - \mathbf{a}</math>   accept eg <math>\frac{6}{9}\mathbf{i} - \frac{6}{9}\mathbf{j} - \frac{3}{9}\mathbf{k}</math> </td> <td style="width: 50%; padding: 5px;"> or in column vector form   allow use of <math>2\mathbf{i} - 2\mathbf{j} - \mathbf{k}</math>  oe   or in column vector form </td> </tr> </table>	allow one slip  FT their $\mathbf{b} - \mathbf{a}$  accept eg $\frac{6}{9}\mathbf{i} - \frac{6}{9}\mathbf{j} - \frac{3}{9}\mathbf{k}$	or in column vector form  allow use of $2\mathbf{i} - 2\mathbf{j} - \mathbf{k}$ oe  or in column vector form
allow one slip  FT their $\mathbf{b} - \mathbf{a}$  accept eg $\frac{6}{9}\mathbf{i} - \frac{6}{9}\mathbf{j} - \frac{3}{9}\mathbf{k}$	or in column vector form  allow use of $2\mathbf{i} - 2\mathbf{j} - \mathbf{k}$ oe  or in column vector form					
		Total	3			