

OCR A Further Maths A-level

Mechanics

Formula Sheet

Provided in formula book

Not provided in formula book

This work by [PMT Education](https://www.pmt.education) is licensed under [CC BY-NC-ND 4.0](https://creativecommons.org/licenses/by-nc-nd/4.0/)



Work, Energy and Power

Work Done

Unit	$1\text{J} = 1\text{Nm}$
Work done by a force acting in the direction of motion	$\text{work done (J)} = \text{force (N)} \times \text{distance(m)}$ $= Fd$
Work done by or against gravity	$\text{work done (J)} = \text{weight (N)} \times \text{height(m)}$ $= mgh$

Energy

Kinetic Energy	$\text{KE} = \frac{1}{2}mv^2$
Work-Energy Principle	$\text{net work done} = \text{final KE} - \text{initial KE}$ $= \frac{1}{2}mv^2 - \frac{1}{2}mu^2$
Gravitational Potential Energy	$\text{GPE} = mgh$
Principle of Conservation of Mechanical Energy	$\text{GPE} + \text{KE} = mgh + \frac{1}{2}mv^2 = \text{constant}$
$\text{GPE}_1 + \text{KE}_1 + \text{work done by driving forces}$ $- \text{work done against resistive forces} = \text{GPE}_2 + \text{KE}_2$	

Work Done by Force at an Angle

For force acting at an angle θ to the direction of movement

$$\text{work done} = \text{force} \times \cos \theta \times \text{distance}$$



Work Done by a Variable Force

Work done by a variable force $f(x)$ dependent on displacement, x , in moving an object in a straight line from x_1 to x_2

$$\text{work done} = \int_{x_1}^{x_2} f(x) dx$$

Hooke's Law

Hooke's Law for Elastic String or Spring	$T = \frac{\lambda x}{l}$
Work done extending an elastic string or spring from extension x_1 to x_2	$\text{work done} = \frac{\lambda}{2l} (x_2^2 - x_1^2)$
Elastic Potential Energy	$\text{EPE} = \frac{\lambda x^2}{2l}$
Principle of Conservation of Energy	$\text{GPE} + \text{EPE} + \text{KE} = \text{constant}$

Power

Unit	$1\text{W} = 1\text{Js}^{-1}$
Average Power	$\text{Average power} = \frac{\text{work done}}{\text{time taken}} = \frac{Fd}{t}$
Power	$\text{Power} = \text{tractive force} \times \text{speed}$



Vectors in Work Done, Kinetic Energy and Power

Work done	<p>work done = scalar product of force and displacement vectors = $\mathbf{F} \cdot \mathbf{x} = (\mathbf{F} \cos \theta)(\text{displacement})$</p>
Kinetic energy	$KE = \frac{1}{2}m(\mathbf{v} \cdot \mathbf{v})$ <p>$\mathbf{v} \cdot \mathbf{v}$ = scalar product of velocity with itself</p>
Equation of motion with constant acceleration	$\mathbf{v} \cdot \mathbf{v} = \mathbf{u} \cdot \mathbf{u} + 2\mathbf{a} \cdot \mathbf{s}$ <p>Where \mathbf{v}, \mathbf{u}, \mathbf{a} and \mathbf{s} are in vector form</p>
Power	<p>power = scalar product of force and velocity vectors = $\mathbf{F} \cdot \mathbf{v}$</p>



Impulse and Momentum

Momentum	$\text{momentum} = \text{mass} \times \text{velocity}$ $= mv$
Impulse of a constant force	$I = \text{force} \times \text{time} = Ft$ $= \text{change in momentum} = mv - mu$
Impulse of a variable force F acting for a time $t_1 \leq t \leq t_2$	$I = \int_{t_1}^{t_2} F dt$

Collisions

Conservation of Momentum	<p>If there are no external impulses: total momentum before collision = total momentum after collision</p> $m_1u_1 + m_2u_2 = m_1v_1 + m_2v_2$
Newton's Experimental Law for Two Smooth Spheres	$\frac{\text{speed of separation}}{\text{speed of approach}} = -e$ $\frac{v_1 - v_2}{u_1 - u_2} = -e$ <p>For $0 \leq e \leq 1$ where e is the coefficient of restitution</p>
Newton's Experimental Law for a Smooth Sphere and a Fixed Plane Surface	$v = -eu$

Vectors in Impulse and Momentum

Conservation of Momentum	$m_1\mathbf{u}_1 + m_2\mathbf{u}_2 = m_1\mathbf{v}_1 + m_2\mathbf{v}_2$
Impulse	$\mathbf{I} = \mathbf{F}t = m\mathbf{v} - m\mathbf{u}$ <p>where \mathbf{I}, \mathbf{F}, \mathbf{v} and \mathbf{u} are vectors</p>



Centre of Mass

Centre of Mass of a System of Point Masses

Centre of mass, \bar{x} , for n particles with masses $m_1, m_2 \dots m_n$ arranged in a straight line with positions $x_1, x_2 \dots x_n$	$M = m_1 + m_2 + \dots + m_n$ $M\bar{x} = m_1x_1 + m_2x_2 + \dots + m_nx_n$
Centre of mass, $\begin{pmatrix} \bar{x} \\ \bar{y} \end{pmatrix}$, for n particles with masses $m_1, m_2 \dots m_n$ with position vectors $\begin{pmatrix} x_1 \\ y_1 \end{pmatrix}, \begin{pmatrix} x_2 \\ y_2 \end{pmatrix} \dots \begin{pmatrix} x_n \\ y_n \end{pmatrix}$	$M = m_1 + m_2 + \dots + m_n$ $M \begin{pmatrix} \bar{x} \\ \bar{y} \end{pmatrix} = m_1 \begin{pmatrix} x_1 \\ y_1 \end{pmatrix} + m_2 \begin{pmatrix} x_2 \\ y_2 \end{pmatrix} + \dots + m_n \begin{pmatrix} x_n \\ y_n \end{pmatrix}$

Centre of Mass of Standard Shapes

Triangular lamina	$\frac{2}{3}$ along the median from the vertex, or the point of intersection of the medians $\left(\frac{x_1+x_2+x_3}{3}, \frac{y_1+y_2+y_3}{3} \right)$
Solid hemisphere with radius r	$\frac{3r}{8}$ from centre
Hemispherical shell with radius r	$\frac{r}{2}$ from centre
Circular arc with radius r and angle at centre 2α	$\frac{r \sin \alpha}{\alpha}$ from centre
Sector of circle with radius r and angle at centre 2α	$\frac{2r \sin \alpha}{3\alpha}$ from centre
Solid cone or pyramid with height h	$\frac{h}{4}$ from the base on the line between centre of base and vertex
Conical shell with height h	$\frac{h}{3}$ from the base on the line between centre of base and vertex



Centre of Mass of a Composite Body

$$M \begin{pmatrix} \bar{x} \\ \bar{y} \end{pmatrix} = m_1 \begin{pmatrix} \bar{x}_1 \\ \bar{y}_1 \end{pmatrix} + m_2 \begin{pmatrix} \bar{x}_2 \\ \bar{y}_2 \end{pmatrix} + \dots + m_n \begin{pmatrix} \bar{x}_n \\ \bar{y}_n \end{pmatrix}$$

$$M = m_1 + m_2 + \dots + m_n$$

Centre of Mass by Integration

For a rod of length a metres with variable density function $f(x)$	$\bar{x} = \frac{\int_0^a xf(x)dx}{\int_0^a f(x)dx}$
For a uniform lamina defined by $f(x)$ and the lines of $x = a$, $x = 0$ and $y = 0$	$\bar{x} = \frac{\int_0^a xf(x)dx}{\int_0^a f(x)dx}$ $\bar{y} = \frac{\frac{1}{2} \int_0^a (f(x))^2 dx}{\int_0^a f(x)dx}$ $\text{Area} = \int_0^a f(x)dx$

Centre of Mass of a Uniform Solid of Revolution

For a uniform solid of revolution with radius $f(x)$:

$$\bar{x} = \frac{\int_0^a \pi xy^2 dx}{\int_0^a \pi y^2 dx}$$

$$\text{Volume} = \int_0^a \pi y^2 dx$$



Motion in a Circle

Constant Acceleration

For a particle moving in a horizontal circular path of radius r m with constant angular speed $\dot{\theta}$ rad s ⁻¹	
Linear (Tangential) Speed	$v = r\dot{\theta}$ $\dot{\theta} = \frac{d\theta}{dt}$
Radial Acceleration	$a = r\dot{\theta}^2 = v\dot{\theta} = \frac{v^2}{r}$ <p>Towards the centre of circular motion</p>
Tangential Acceleration	$a = \frac{dv}{dt} = r\ddot{\theta}$ $\ddot{\theta} = \frac{d^2\theta}{dt^2}$



Further Dynamics and Kinematics

Linear Motion Under Variable Force

If velocity is given as a function of displacement

Acceleration	$a = \frac{dv}{dt} = v \frac{dv}{dx}$
--------------	---------------------------------------

Time	$t = \int \frac{1}{v(x)} dx$
------	------------------------------

If acceleration is given as a function of displacement

$$\frac{1}{2}v^2 = \int a(x) dx$$

If acceleration is given as a function of velocity

$$t = \int \frac{1}{a(v)} dv$$

$$x = \int \frac{v}{a(v)} dv$$

Variable Force

If force is given as a function of time

Using $F = ma$ and $a = \frac{dv}{dt}$: $v = \frac{1}{m} \int F(t) dt$

If force is given as a function of displacement

$$\frac{1}{2}mv^2 = \int F(x) dx$$

If force is given as a function of velocity

$$t = \int \frac{m}{F(v)} dv$$

$$x = \int \frac{mv}{F(v)} dv$$

