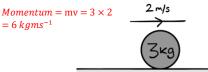
# **Momentum and impulse Cheat Sheet**

Momentum in one dimension

The units of momentum are  $kgms^{-1}$ , or Ns.

 $= 6 kams^{-1}$ 



The momentum of a body with mass *m* moving with velocity *v* is *mv*.

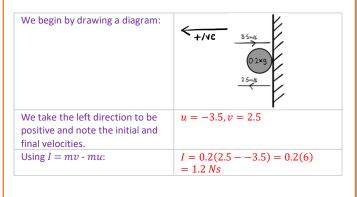
If a constant force F acts for a time t, then the impulse is defined to be  $F \times t$ . The units of impulse are therefore Ns (Newton seconds). A more helpful formulation of the impulse is:

• Impulse = mv - mu = change in momentum, where v is the velocity after and u the velocity before.

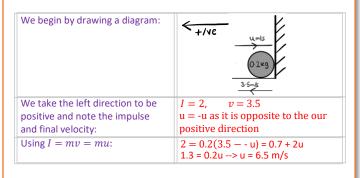
This is known as the impulse-momentum principle.

Remember that impulse is a vector quantity. An example of an impulse could be a baseball being hit by a bat, or a collision between two snooker balls.

Example 1: A ball of mass 0.2kg hits a fixed vertical wall at right angles with speed  $3.5ms^{-1}$ . The ball rebounds with speed  $2.5ms^{-1}$ . Find the magnitude of the impulse exerted on the wall by the ball.



Example 2: A ball of mass 0.2kg, moving along a horizontal surface, hits a fixed vertical wall at right angles. The ball rebounds at right angles to the wall with speed  $3.5ms^{-1}$ . Given that the magnitude of the impulse exerted on the ball by the wall is 2 Ns, find the speed of the ball just before it hits the wall.



## Conservation of momentum

You can use the principle of conservation of momentum to solve problems involving collisions between two bodies. The principle of conservation of momentum (commonly abbreviated as P. C. L. M. or C. L. M.) states that:

## total momentum before impact = total momentum after impact

If we have two particles with masses  $m_1$  and  $m_2$  respectively moving with velocities,  $u_1$  and  $u_2$  respectively before the collision and velocities  $v_1$  and  $v_2$  respectively after the collision then we can rewrite this as:

## $\bullet \quad m_1 u_1 + m_2 u_2 = m_1 v_1 + m_2 v_2$

You should remember to perform the following steps whenever solving collision problems:

- Draw a collision diagram detailing the velocities before and after.
- Take one direction to be positive.
- Apply the C.L.M. and/or the impulse-momentum principle, depending on what is required.

The following fact is important for questions involving impulses:

When two bodies collide, they exert an impulse on each other of equal magnitude but in the opposite direction.

This is a consequence of Newton's 3<sup>rd</sup> law.

Example 3: Two particles A and B of masses 2kg and 5kg respectively are moving towards each other along the same straight line on a smooth horizontal surface. The particles collide. Before the collision the speeds of A and B are  $6ms^{-1}$  and  $4ms^{-1}$  respectively. After the collision the direction of motion of A is reversed and its speed is  $1.5ms^{-1}$ . Find:

(a) the speed and direction of B after the collision. (b) the magnitude of impulse given by A to B in the collision.

(a) We begin by drawing a diagram:	
Applying $C.L.M.$ and solving for $v$ :	$2(6) + 5(-8) = -3$ $\Rightarrow 5v = 5$
Stating the direction:	$\Rightarrow v = 1n$ We assume out to be
(b) Using $I = m(v - u)$ . We could consider A or B here, since they both experience an equal impulse. It is safer to use A though since we were given the initial/final speeds.	$I = m(v - i)$ $\therefore  I  = 15$

## Momentum as a vector

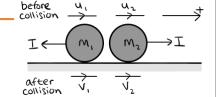
You also need to be able to use the impulse-momentum principle and the principle of conservation of momentum to solve problems where velocities or impulses are given in vector form. The same procedure applies, but now with vectors.

Example 4: A cricket ball of mass $0.5 kg$ is hit by a bat. Immediately before being
afterwards it is $(-16i + 8j)ms^{-1}$ . Find the magnitude of the impulse exerted on

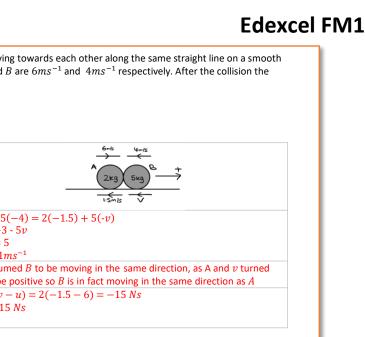
We begin by applying the impulse-momentum principle:	I = m(v) $= 0.5(-3)$
Applying $C.L.M.$ and solving for $v$ :	$\therefore  I  = $
Drawing a diagram showing the impulse vector:	
The angle we want to find is $ heta.$	۵ <u>^</u>
Working out $\alpha$ :	$tan\alpha = \frac{1}{1}$
	$\therefore \alpha = ta$
Subtract $\alpha$ from 180 to find $\theta$ :	$\theta = 180$

Example 5: A particle P of mass 0.5kg is moving with velocity  $(4i + j)ms^{-1}$  when it receives an impulse (2i - j)Ns. Show that the kinetic energy gained by P as a result of the impulse is 12I.

(a) We begin by applying the impulse-momentum principle:	I = m(v - 2i - j = 0)
Solving for <i>v</i> :	4i - 2j = v = 8i - j
Finding the magnitude of the final speed:	$ v  = \sqrt{(8)}$
Finding the magnitude of the initial speed:	$ u  = \sqrt{4}$
Finding the K.E. before and after the impulse:	K.E. <sub>initial</sub>
	K.E. <sub>final</sub> =
$Gain in K. E. = K. E_{final} - K. E_{initial}$	∴ K.E.ga



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g hit the velocity of the ball is $(20i-4j)ms^{-1}$ and immediatel m the ball by the bat, and the angle between this impulse and	
(v - u) = 0.5(-16i + 8j - (20i - 4j)) -36i + 12j) = -18i + 6j	
$\sqrt{(-18)^2 + (6)^2} = 6\sqrt{10}  Ns$	
I	
$ \leftarrow - \stackrel{\frown}{\underset{18}{\leftarrow}} \stackrel{\frown}{=} \stackrel{\frown}{\to} i$	
$\frac{\frac{6}{18} = \frac{1}{3}}{an^{-1}\left(\frac{1}{3}\right) = 18.4^{\circ}}$	
$0 - \alpha = 180 - 18.4 = 162^{\circ} (3 \ s. f.)$	

$$\begin{aligned} y - u \\ 0.5(v - 4i - j) \\ = v - 4i - j \\ j \end{aligned}$$
$$\begin{aligned} = v - 4i - j \\ (8)^2 + (-1)^2 = \sqrt{65 \, ms^{-1}} \\ \hline \hline (4)^2 + (1)^2 = \sqrt{17 \, ms^{-1}} \\ a_{il} = \frac{1}{2} (0.5) (\sqrt{17})^2 = \frac{17}{4} j \\ a_{il} = \frac{1}{2} (0.5) (\sqrt{65})^2 = \frac{65}{4} j \\ a_{il} = \frac{65}{4} - \frac{17}{4} = 12j \end{aligned}$$

