

OCR A Further Maths A-level

Pure Core Formula Sheet

Provided in formula book

Not provided in formula book

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Complex Numbers

The Language of Complex Numbers

| | |
|---|---|
| Cartesian form of a complex number | $z = a + ib$ $a = \operatorname{Re}(z), \quad b = \operatorname{Im}(z)$ |
| Modulus-argument form of a complex number | $z = a + bi, \quad z = r = \sqrt{a^2 + b^2},$ $\arg(z) = \theta = \tan^{-1}\left(\frac{b}{a}\right)$ $z = r(\cos \theta + i \sin \theta) = [r, \theta]$ |
| Exponential form | $z = a + bi = re^{i\theta}$ $r = \sqrt{a^2 + b^2}, \quad \theta = \tan^{-1}\left(\frac{b}{a}\right)$ |
| Complex conjugate of a complex number | $z = a + ib \text{ has complex conjugate } z^* = a - bi$ $(re^{i\theta})^* = re^{-i\theta}$ |

Basic Operations

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| Multiplication in modulus-argument form | $z_1 z_2 = r_1 r_2 (\cos(\theta_1 + \theta_2) + i \sin(\theta_1 + \theta_2))$ $ z_1 z_2 = z_1 z_2 , \quad \arg(z_1 z_2) = \arg(z_1) + \arg(z_2)$ |
| Division in modulus-argument form | $\frac{z_1}{z_2} = \frac{r_1}{r_2} (\cos(\theta_1 - \theta_2) + i \sin(\theta_1 - \theta_2))$ $\left \frac{z_1}{z_2} \right = \frac{ z_1 }{ z_2 }, \quad \arg\left(\frac{z_1}{z_2}\right) = \arg(z_1) - \arg(z_2)$ |



Loci

| | |
|---|---|
| Loci of points z such that $ z - a = k$ | Circle of radius k centred on $(Re(a), Im(a))$ |
| Loci of points z such that $ z - a = z - b $ | Perpendicular bisector of the line from a to b |
| Loci of points z such that $\arg(z - a) = \alpha$ | Half-line starting from a making an angle α with the real axis |

De Moivre's Theorem

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| De Moivre's theorem | $z^n = (r(\cos(\theta) + i\sin(\theta)))^n = r^n(\cos(n\theta) + i\sin(n\theta))$ |
| $\cos(\theta) = \frac{e^{i\theta} + e^{-i\theta}}{2}$ $\sin(\theta) = \frac{e^{i\theta} - e^{-i\theta}}{2i}$ | Let $z = e^{i\theta}$. Then, $\cos(n\theta) = \frac{z^n + z^{-n}}{2}, \quad \sin(n\theta) = \frac{z^n - z^{-n}}{2i}$ |

n^{th} Roots of a Complex Number

| | |
|---|---|
| Solving to find the n^{th} roots of a complex number w | $z^n = w. \text{ Let } z = r_1 e^{i\theta_1}, w = r_2 e^{i\theta_2}$ $r^n e^{in\theta_1} = r_2 e^{i\theta_2}$ $r e^{i\theta_1} = \sqrt[n]{r_2} e^{i\left(\frac{\theta_2}{n} + \frac{2k\pi}{n}\right)}$ $r = \sqrt[n]{r_2}, \quad \theta_k = \frac{\theta_2}{n} + \frac{2k\pi}{n}, k \in [0, n - 1]$ |
| Geometry of the n^{th} roots of a complex number | The n roots of $z^n = w$ will form a regular polygon in the complex plane, with vertices on a circle centred at the origin |



n^{th} Roots of Unity

An n^{th} root of unity

A complex number z is an n^{th} root of unity if $z^n = 1$. They are $\left\{1, e^{\frac{2\pi i}{n}}, e^{\frac{4\pi i}{n}}, \dots, e^{\frac{2(n-1)\pi i}{n}}\right\} = \{1, \omega_1, \omega_2, \dots, \omega_{n-1}\}$

Sum of the roots of unity

$$1 + \omega_1 + \dots + \omega_{n-1} = 0$$



Matrices

The Language of Matrices

| | |
|--|---|
| An $m \times n$ matrix has m rows and n columns | $\begin{pmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \cdots & a_{mn} \end{pmatrix}$ |
| The null matrix has zeros in every entry | $\begin{pmatrix} 0 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & 0 \end{pmatrix}$ |
| The identity matrix, I , is a square matrix with 1s on the leading diagonal and 0s elsewhere | $\begin{pmatrix} 1 & 0 & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & 1 \end{pmatrix}$ |
| The transpose of a matrix A , A^T , swaps the rows and columns of A | $\begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix}^T = \begin{pmatrix} a & d & g \\ b & e & h \\ c & f & i \end{pmatrix}$ |

Addition and Multiplication

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| Addition and subtraction are performed element wise | $\begin{pmatrix} a_1 & b_1 & c_1 \\ d_1 & e_1 & f_1 \\ g_1 & h_1 & i_1 \end{pmatrix} \pm \begin{pmatrix} a_2 & b_2 & c_2 \\ d_2 & e_2 & f_2 \\ g_2 & h_2 & i_2 \end{pmatrix} =$ $\begin{pmatrix} a_1 \pm a_2 & b_1 \pm b_2 & c_1 \pm c_2 \\ d_1 \pm d_2 & e_1 \pm e_2 & f_1 \pm f_2 \\ g_1 \pm g_2 & h_1 \pm h_2 & i_1 \pm i_2 \end{pmatrix}$ |
| Matrix multiplication by a scalar | $k \begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix} = \begin{pmatrix} ak & bk & ck \\ dk & ek & fk \\ gk & hk & ik \end{pmatrix}$ |
| Matrix multiplication | $A: m \times n$ matrix, $B: n \times p$ matrix $(AB)_{ij} = \sum_{k=1}^n A_{ik}B_{kj}$ $AB: n \times p$ matrix |
| Associativity and non-commutativity of matrix multiplication | $A(B \cdot C) = (A \cdot B)C$ $AB \neq BA$ (In general. If this is true, A and B commute) |



2D Linear Transformations

3D Rotations

| Transformation | Associated Matrix |
|---|---|
| Reflection in x axis. | $\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$ |
| Reflection in y axis | $\begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix}$ |
| Enlargement by scale factor a | $\begin{pmatrix} a & 0 \\ 0 & a \end{pmatrix}$ |
| Stretch parallel to x axis by scale factor a | $\begin{pmatrix} a & 0 \\ 0 & 1 \end{pmatrix}$ |
| Stretch parallel to y axis by scale factor a | $\begin{pmatrix} 1 & 0 \\ 0 & a \end{pmatrix}$ |
| Reflection in line $y = x$ | $\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ |
| Reflection in line $y = -x$ | $\begin{pmatrix} 0 & -1 \\ -1 & 0 \end{pmatrix}$ |
| Anticlockwise rotation by an angle θ | $\begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix}$ |
| Transformation with matrix A followed by transformation with matrix B | BA |



The direction of positive rotation is taken to be anticlockwise when looking towards the origin from the positive side of the axis of rotation.

| | |
|---|--|
| Rotation around x axis by an angle θ | $\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta) & -\sin(\theta) \\ 0 & \sin(\theta) & \cos(\theta) \end{pmatrix}$ |
| Rotation around y axis by an angle θ | $\begin{pmatrix} \cos(\theta) & 0 & \sin(\theta) \\ 0 & 1 & 0 \\ -\sin(\theta) & 0 & \cos(\theta) \end{pmatrix}$ |
| Rotation around z axis by an angle θ | $\begin{pmatrix} \cos(\theta) & -\sin(\theta) & 0 \\ \sin(\theta) & \cos(\theta) & 0 \\ 0 & 0 & 1 \end{pmatrix}$ |



Invariance Under Transformations

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| Invariant point $\begin{pmatrix} x \\ y \end{pmatrix}$ under a transformation \mathbf{M} | $\mathbf{M} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x \\ y \end{pmatrix}$ |
| Invariant line l | The image of any point on l is also on l |

Determinants

| | |
|--|---|
| Determinant of a 2×2 matrix | $\det \begin{pmatrix} a & b \\ c & d \end{pmatrix} = ad - bc$ |
| Determinant of a matrix product | $\det \mathbf{AB} = \det \mathbf{A} \times \det \mathbf{B}$ |
| Determinant of a multiple of an $n \times n$ matrix | $\det(k\mathbf{A}) = k^n \det(\mathbf{A})$ |
| $\det \begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix} = a \cdot \det \begin{pmatrix} e & f \\ h & i \end{pmatrix} - b \cdot \det \begin{pmatrix} d & f \\ g & i \end{pmatrix} + c \cdot \det \begin{pmatrix} d & e \\ g & h \end{pmatrix}$ | |



Inverses of Matrices

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| Inverse matrix | A^{-1} is the inverse matrix of A , such that $AA^{-1} = A^{-1}A = I$ |
| Singular matrix | $\det(A) = 0 \Rightarrow A^{-1}$ does not exist. A is <i>singular</i> |
| Inverse of a 2×2 matrix | $\frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}, \quad ad - bc \neq 0$ |
| Cofactor of an element – determinant of the matrix without the element's row and column | Cofactor of element a in $\begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix}$ is $\det \begin{pmatrix} e & f \\ h & i \end{pmatrix}$ |
| Cofactor matrix of A – made of the cofactors of all elements of A | Denoted by C |
| Inverse of a 3×3 matrix | $A^{-1} = \frac{1}{\det(A)} C^T$ |
| Inverse of a matrix product | $(AB)^{-1} = B^{-1}A^{-1}$ |
| Inverse of a transformation | For a transformation given by matrix M , its inverse is given by M^{-1} |



Solutions of Simultaneous Equations

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| Condition for a system of equations $\mathbf{Mr} = \mathbf{a}$ to have a unique solution | $\det(\mathbf{M}) \neq 0$ |
| For systems with no unique solution | Eliminate a variable from the system. If this leads to consistent equations, there are infinitely many solutions. If the equations are inconsistent, there are no solutions. |

Intersections of Planes – the Geometry of the Systems of Equations

A system of three linear equations in three variables will define three planes in 3D space. The geometry of these planes relates to how many solutions the system of equations has.

| | |
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| There is a unique solution to the system | The planes defined by the equations intersect in one point. |
| There are infinitely many solutions to the system | The planes meet along a line, and form a sheaf. |
| There are no solutions to the system | Either all planes are parallel, two planes are parallel, or the planes form a triangular prism. |



Further Vectors

Vector and Cartesian Forms of an Equation of a Straight Line

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| Vector equation of a line through the point \mathbf{a} parallel to the vector \mathbf{b} | $\mathbf{r} = \mathbf{a} + \lambda \mathbf{b}$ |
| Cartesian equation of a line in 3D | <p>For $\mathbf{r} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} + \lambda \begin{pmatrix} b_x \\ b_y \\ b_z \end{pmatrix}$, writing λ in terms of x, y and z:</p> $\frac{x - a_1}{b_1} = \frac{y - a_2}{b_2} = \frac{z - a_3}{b_3}$ |

Vector, Cartesian, and Point-Normal Forms of a Plane in 3D

| | |
|--|---|
| Vector equation of a plane containing the point with position vector \mathbf{a} , and containing vectors \mathbf{b} and \mathbf{c} | $\mathbf{r} = \mathbf{a} + \lambda \mathbf{b} + \mu \mathbf{c}$ |
| Point-normal equation of a plane. \mathbf{a} is the position vector of a point in the plane, and \mathbf{n} is the normal to the plane | $\mathbf{r} \cdot \mathbf{n} = \mathbf{a} \cdot \mathbf{n}$ |
| Cartesian equation of a plane in 3D. Here, $\mathbf{n} = \begin{pmatrix} n_x \\ n_y \\ n_z \end{pmatrix}$ is the normal vector to the plane | $n_1x + n_2y + n_3z = d$ |



Scalar Product

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| Scalar product of two vectors \mathbf{a} and \mathbf{b} | $\mathbf{a} \cdot \mathbf{b} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} \cdot \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} = a_1b_1 + a_2b_2 + a_3b_3 = \mathbf{a} \mathbf{b} \cos(\theta)$ |
| Angle θ between two vectors \mathbf{a} , \mathbf{b} , or between two lines with these direction vectors | $\theta = \cos^{-1} \left(\frac{\mathbf{a} \cdot \mathbf{b}}{ \mathbf{a} \mathbf{b} } \right)$ |
| Condition for \mathbf{a} and \mathbf{b} to be perpendicular vectors | $\mathbf{a} \cdot \mathbf{b} = 0$ |
| Angle θ between two planes is the same as the angle between their normal vectors | $\pi_1: \mathbf{r} \cdot \mathbf{n}_1 = \mathbf{a}_1 \cdot \mathbf{n}_1, \quad \pi_2: \mathbf{r} \cdot \mathbf{n}_2 = \mathbf{a}_2 \cdot \mathbf{n}_2,$ $\theta = \cos^{-1} \left(\frac{\mathbf{n}_1 \cdot \mathbf{n}_2}{ \mathbf{n}_1 \mathbf{n}_2 } \right)$ |
| Angle θ between a line and a plane | $\mathbf{r} = \mathbf{a}_1 + \lambda \mathbf{d}, \quad \pi = \mathbf{r} \cdot \mathbf{n} = \mathbf{a}_2 \cdot \mathbf{n}$ $\sin(\theta) = \left(\frac{\mathbf{n} \cdot \mathbf{d}}{ \mathbf{n} \mathbf{d} } \right)$ |

Intersections

| | |
|------------------------------------|---|
| Intersection type | $\mathbf{r}_1 = \mathbf{a}_1 + \lambda_1 \mathbf{b}_1, \quad \mathbf{r}_2 = \mathbf{a}_2 + \lambda_2 \mathbf{b}_2$ |
| Parallel lines | $\mathbf{b}_1 = \mu \mathbf{b}_2$ |
| Intersecting lines | There exist values of λ_1 and λ_2 such that $\mathbf{r}_1 = \mathbf{r}_2$ |
| Skew | No such λ_1 and λ_2 as above exist |
| Intersection of a line and a plane | $\mathbf{r} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} + \lambda \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}, \quad \pi = cx + dy + fz = g$ If there exists a λ such that $c(a_1 + \lambda b_1) + d(a_2 + \lambda b_2) + f(a_3 + \lambda b_3) = g$ Then the line and plane intersect. If no such λ exists, they do not intersect. |



Vector Product

Vector Product – gives a vector perpendicular to both \mathbf{a} and \mathbf{b}

$$\mathbf{a} \times \mathbf{b} = \begin{pmatrix} a_2b_3 - b_2a_3 \\ a_3b_1 - b_3a_1 \\ a_1b_2 - b_1a_2 \end{pmatrix}$$

Shortest Distances

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| <p>Shortest distance, D, between two parallel lines</p> | $r_1 = \mathbf{a} + \lambda_1 \mathbf{d}, \quad r_2 = \mathbf{b} + \lambda_2 \mathbf{d}$ $D = \mathbf{a} - \mathbf{b} \sin(\theta) \text{ where}$ $\cos(\theta) = \frac{(\mathbf{a} - \mathbf{b}) \cdot \mathbf{d}}{ \mathbf{a} - \mathbf{b} \mathbf{d} }$ |
| <p>Shortest distance, D, between a point and a line</p> | <p>For a point with co-ordinates (x_1, y_1), and a line given by</p> $ax + by = c:$ $D = \frac{ ax_1 + by_1 - c }{\sqrt{a^2 + b^2}}$ |
| <p>Shortest distance, D, between a point and a plane</p> | <p>For a point with position vector \mathbf{b} and a plane with equation $\mathbf{r} \cdot \mathbf{n} = p$:</p> $D = \frac{ \mathbf{b} \cdot \mathbf{n} - p }{ \mathbf{n} }$ |
| <p>Shortest distance, D, between two skew lines</p> | <p>For points \mathbf{a}, \mathbf{b} on the lines and a mutually perpendicular vector \mathbf{n}:</p> $D = \frac{(\mathbf{b} - \mathbf{a}) \cdot \mathbf{n}}{ \mathbf{n} }$ |



Further Algebra

Roots of Equations

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|---|--|
| Relationship between the roots and coefficients of a quadratic polynomial | <p>Let p and q be roots of $ax^2 + bx + c = 0$. Then,</p> $p + q = -\frac{b}{a}, \quad pq = \frac{c}{a}$ |
| Relationship between the roots and coefficients of a cubic polynomial | <p>Let $p, q,$ and r be the roots of $ax^3 + bx^2 + cx + d = 0$. Then,</p> $p + q + r = -\frac{b}{a}, \quad pq + qr + rp = \frac{c}{a}, \quad pqr = -\frac{d}{a}$ |
| Relationship between the roots and coefficients of a quartic polynomial | <p>Let p, q, r and s be the roots of $ax^4 + bx^3 + cx^2 + dx + e = 0$. Then,</p> $p + q + r + s = -\frac{b}{a}, \quad pq + pr + ps + qr + qs + rs = \frac{c}{a},$ $pqr + pqs + prs + qrs = -\frac{d}{a}, \quad pqrs = \frac{e}{a}$ |

Transformations of Equations

Transformation of the roots of an equation, given a transformation of the equation

Let an equation in x have root $x = p$. Given a substitution $u = f(x)$, the transformed equation has a root $u = f(p)$

Partial Fractions

The partial fraction decomposition for denominators of the form $\frac{1}{q^2+x^2}$

$$\frac{f(x)}{(x-p)(x^2+q^2)} = \frac{A}{x-p} + \frac{Bx+c}{x^2+q^2}$$



Series

Summation of Series

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| $\sum_{r=1}^{r=n} k = nk$ | $\sum_{r=1}^{r=n} r = \frac{n}{2}(n+1)$ |
| $\sum_{r=1}^{r=n} r^2 = \frac{1}{6}n(n+1)(2n+1)$ | $\sum_{r=1}^{r=n} r^3 = \frac{1}{4}n^2(n+1)^2$ |
| $\sum(u_r + v_r) = \sum u_r + \sum v_r$ | $\sum cu_r = c\sum u_r$ |

The Method of Differences

If a general term of a series, v_r , can be written in the form $v_r = f(r+1) - f(r)$ for some function f , then

$$\sum_{r=1}^n u_r = f(n+1) - f(1)$$



Hyperbolic Functions

Definitions, Domains, Derivatives, and Integrals

| Function | Definition and Domain | Derivative | Indefinite Integral |
|------------|---|---|---------------------|
| $\sinh(x)$ | $\frac{e^x - e^{-x}}{2}, x \in \mathbb{R}$ | $\frac{d(\sinh x)}{dx} = \cosh x$ | $\cosh(x) + c$ |
| $\cosh(x)$ | $\frac{e^x + e^{-x}}{2}, x \in \mathbb{R}$ | $\frac{d(\sinh x)}{dx} = \cosh x$ | $\sinh(x) + c$ |
| $\tanh(x)$ | $\frac{e^x - e^{-x}}{e^x + e^{-x}}, x \in \mathbb{R}$ | $\frac{d(\tanh x)}{dx} = \frac{1}{\cosh^2 x}$ | $\ln \cosh(x) + c$ |

$\cosh^2(x) - \sinh^2(x) \equiv 1$

Inverse Hyperbolic Functions

| Function | Domain | Logarithmic Form |
|--|--------------------|---|
| $\sinh^{-1}(x)/\operatorname{arsinh}(x)$ | $x \in \mathbb{R}$ | $\ln(x + \sqrt{x^2 + 1})$ |
| $\cosh^{-1}(x)/\operatorname{arcosh}(x)$ | $x \geq 1$ | $\ln(x + \sqrt{x^2 - 1})$ |
| $\tanh^{-1}(x)/\operatorname{artanh}(x)$ | $-1 < x < 1$ | $\frac{1}{2} \ln\left(\frac{1+x}{1-x}\right)$ |



Further Calculus

Maclaurin Series

Maclaurin Series Expansion of a function $f(x)$

$$f(x) = f(0) + xf'(0) + \frac{x^2}{2!}f''(0) + \dots + \frac{x^r}{r!}f^{(r)}(0) + \dots$$

Standard Maclaurin Series

| | |
|------------|---|
| e^x | $1 + x + \frac{x^2}{2!} + \dots + \frac{x^r}{r!} + \dots$ |
| $\ln(1+x)$ | $x - \frac{x^2}{2} + \frac{x^3}{3} + \dots + (-1)^{r+1} \frac{x^r}{r} + \dots$ |
| $\sin(x)$ | $x - \frac{x^3}{3!} + \frac{x^5}{5!} + \dots + (-1)^r \frac{x^{2r+1}}{(2r+1)!} + \dots$ |
| $\cos(x)$ | $1 - \frac{x^2}{2!} + \frac{x^4}{4!} + \dots + (-1)^r \frac{x^{2r}}{(2r)!} + \dots$ |
| $(1+x)^n$ | $1 + nx + \frac{n(n-1)}{2!}x^2 + \dots + \frac{n(n-1)\dots(n-r+1)}{r!}x^r + \dots$ |



Improper Integrals

| | |
|---|--|
| The integrand is undefined at a one of the limits of integration | Upper limit: $\int_a^k f(x)dx = \lim_{b \rightarrow k} \int_a^b f(x)dx$ Lower limit: $\int_k^c f(x)dx = \lim_{b \rightarrow k} \int_b^c f(x)dx$ |
| The integrand is undefined at a point $x = k$ within the domain of integration | $\int_a^c f(x)dx = \lim_{b \rightarrow k} \int_a^b f(x)dx + \lim_{b \rightarrow k} \int_b^c f(x)dx$ |
| The limit(s) of integration extend to infinity | $\int_a^\infty f(x)dx = \lim_{b \rightarrow \infty} \{I(b) - I(a)\}$ Where $I(k)$ is the integral evaluated at the point k |
| If these integrals have finite limits, they converge . Else, they diverge | |

Volumes of Solids of Revolution

| | |
|---|--|
| Revolving $y = f(x)$ between $x = a$ and $x = b$ 2π rad around the x -axis | $V = \pi \int_a^b y^2 dx$ |
| Revolving $y = f(x)$ between $y = c$ and $y = d$ 2π rad around the y -axis | $V = \pi \int_c^d x^2 dy$ |
| Volume of revolution of the region between the two curves $g(x)$ and $f(x)$, where $g(x) > f(x)$, and $g(a) = f(a), g(b) = f(b)$ | $V = \pi \int_a^b (g(x)^2 - f(x)^2) dx$ |
| Volume of revolution generated by rotating the curve with parametric equations $x = f(t), y = g(t)$ between two points with parameter values of t_1 and t_2 | Rotation about the x -axis: $V = \pi \int_{t_1}^{t_2} y^2 \frac{dx}{dt} dt$ Rotation about the y -axis: $V = \pi \int_{t_1}^{t_2} x^2 \frac{dx}{dt} dt$ |



Mean value of a function

Mean value of $f(x)$ on the interval $[a, b]$:

$$\frac{1}{b-a} \int_a^b f(x) dx$$

Integration Using Partial Fractions

| Expression Type | Partial Fraction Decomposition |
|---|---|
| $\frac{px + q}{(x + a)(x + b)}$ | $\frac{A}{x + a} + \frac{B}{x + b}$ |
| $\frac{px + q}{(x + a)^2}$ | $\frac{A}{x + a} + \frac{B}{(x + a)^2}$ |
| $\frac{px^2 + qx + r}{(x + a)(x + b)(x + c)}$ | $\frac{A}{x + a} + \frac{B}{x + b} + \frac{C}{x + c}$ |
| $\frac{px^2 + qx + r}{(x + a)^2(x + b)}$ | $\frac{A}{x + a} + \frac{B}{(x + a)^2} + \frac{C}{x + b}$ |
| $\frac{px^2 + qx + r}{(x + a)(x^2 + b^2)}$ | $\frac{A}{x + a} + \frac{Bx + C}{x^2 + b^2}$ |



Differentiation of Inverse Trigonometric and Hyperbolic Functions

| | |
|---|---|
| $\frac{d(\sin^{-1} x)}{dx} = \frac{1}{\sqrt{1-x^2}}$ | $\frac{d(\sinh^{-1} x)}{dx} = \frac{1}{\sqrt{1+x^2}}$ |
| $\frac{d(\cos^{-1} x)}{dx} = -\frac{1}{\sqrt{1-x^2}}$ | $\frac{d(\cosh^{-1} x)}{dx} = \frac{1}{\sqrt{x^2-1}}$ |
| $\frac{d(\tan^{-1} x)}{dx} = \frac{1}{1+x^2}$ | $\frac{d(\tanh^{-1} x)}{dx} = \frac{1}{1-x^2}$ |

Integration of Four Specific Forms

| | |
|---|---|
| $\int \frac{1}{\sqrt{a^2+x^2}} dx = \sinh^{-1} \frac{x}{a} + c$ | $\int \frac{1}{\sqrt{x^2-a^2}} dx = \cosh^{-1} \frac{x}{a} + c$ |
| $\int \frac{1}{\sqrt{a^2-x^2}} dx = \sin^{-1} \frac{x}{a} + c$ | $\int \frac{1}{a^2+x^2} dx = \tan^{-1} \frac{x}{a} + c$ |



Polar Coordinates

Converting Between Polar and Cartesian Coordinates

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|---|--|
| Converting from cartesian coordinates (x, y) to polar coordinates (r, θ) | $r = \sqrt{x^2 + y^2}, \theta = \tan^{-1}\left(\frac{y}{x}\right)$ |
| Converting from polar to cartesian coordinates | $x = r \cos \theta, y = r \sin \theta$ |

Curve Sketching

| | |
|------------------------------------|--|
| $r = a$ | Circle of radius a |
| $\theta = \alpha$ | Half-line at an angle α to the x axis |
| $r = a\theta$ | Spiral pattern |
| $\sin(n\theta)$ or $\cos(n\theta)$ | Flower petal pattern with $2n$ petals if n is odd and n petals if n is even. |
| $r = a(b + \cos \theta)$ | $ b > 2$ gives an egg-shaped curve $1 < b < 2$ gives a dimpled egg $b = 1$ gives a cardioid |

Area Enclosed by a Polar Curve $r(\theta)$

$$A = \frac{1}{2} \int r^2 d\theta$$



Differential Equations

Integrating Factor Method for First Order Differential Equations

To solve differential equations of the form

$$\frac{dy}{dx} + P(x)y = Q(x),$$

multiply through by the integrating factor.

Integrating factor:

$$I(x) = e^{\int p(x)dx}$$

General solution:

$$y(x) = \frac{1}{I(x)} \int I(x)Q(x)dx$$

Second Order Homogenous Equations – General Solutions

Let the auxiliary equation have roots α and γ :

| | |
|--|--|
| α and γ are real | $y = Ae^{\alpha x} + Be^{\gamma x}$ |
| $\alpha = \gamma$ | $y = Ae^{-\alpha x} + Bxe^{-\alpha x}$ |
| α and γ are complex with $\alpha = a + bi, \gamma = a - bi$ | $y = e^{ax}(A \cos bx + B \sin bx)$ |



Particular Solutions for Second Order Non-Homogenous Equations

For an equation of the form: $y'' + ay' + by = f(x)$

| | |
|----------------------------------|---|
| $f(x) = Ae^{cx}$ | ke^{cx} |
| $f(x) = Ax^n + \dots B$ | $k_1x^n + k_2x^{n-1} + \dots + k_{n+1}$ |
| $f(x) = A \sin(cx) + B \cos(cx)$ | $y = k_1 \cos(cx) + k_2 \sin(cx)$ |

Simple Harmonic Motion Equation

| | |
|--|--|
| $\frac{d^2x}{dt^2} = -\omega^2x$ | General solution: $x = A\sin(\omega t) + B\cos(\omega t)$ $= R\sin(\omega t + \varphi)$ |
| Time period, T , or a particle moving with simple harmonic motion | $T = \frac{2\pi}{\omega}$ |
| Relationship between velocity and displacement for a particle moving with simple harmonic motion. Here, x is the displacement, and a is the maximum displacement | $v^2 = \omega^2(a^2 - x^2)$ |



Damped Simple Harmonic Motion

$$\frac{d^2x}{dt^2} + k \frac{dx}{dt} + \omega^2 x = 0$$

| Type of damping | Coefficient conditions | General solution |
|------------------|------------------------|--|
| Overdamping | $k^2 - 4\omega^2 > 0$ | $x = Ae^{\alpha t} + Be^{\beta t}$ |
| Critical damping | $k^2 - 4\omega^2 = 0$ | $x = (A + Bt)e^{-\frac{k}{2}t}$ |
| Underdamping | $k^2 - 4\omega^2 < 0$ | $x = e^{-\frac{k}{2}t}(A\sin(qt) + B\cos(qt))$ |

