

D2 June 09

(Question 1 continued)

1)

	1	2	3	4
J	15	11	14	12
M	13	8	17	13
R	14	9	13	15
D	0	0	0	0

dummy needed as rows must equal columns, same number of sales people to departments.

	1	2	3	4
J	4	0	3	1
M	5	0	9	5
R	5	0	4	6
D	0	0	0	0

Reduce Rows

-11  
-8  
-9  
x  
2 lines  $\therefore$  not optimal  
Smallest uncovered = 1

	1	2	3	4
J	3	0	2	0
M	4	0	8	4
R	4	0	3	5
D	0	1	0	0

3 lines  $\therefore$  not optimal  
Smallest uncovered = 3

	1	2	3	4
J	3	3	2	0
M	1	0	5	1
R	1	0	0	2
D	0	4	0	0

4 lines  $\therefore$  Optimal

Allocation	Jess does	<u>4</u>	(12)
	Matt does	<u>2</u>	(8)
	Rachel does	<u>3</u>	(13)

(d) Minimum cost: £ 33

(Question 2 continued)

a) classical every node visited once in a tour. Practical every node visited at least once.

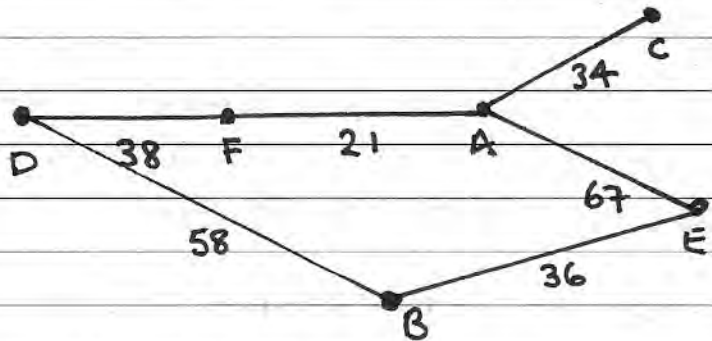
	A	B	C	D	E	F
A	-	77	34	56	67	21
B	77	-	58	58	36	74
C	34	58	-	73	70	42
D	56	58	73	-	68	38
E	67	36	70	68	-	71
F	21	74	42	38	71	-

b) A F D B E C A 257  
 21 38 58 36 70 34

c) 257, better upper bound as it is smaller  $\therefore$  closer to the optimal solution

d) Prim's AF(21) RMST = 160  
 AC(34) + BE(36)  
 FD(38) + BD(58)  
 AE(67) 254 = lower bound

e) 254, better lower bound as it is bigger  $\therefore$  closer to the optimal solution



lower bound not possible

$\therefore 254 < \text{optimal route} \leq 257$

3.

	B plays 1	B plays 2	B plays 3	Row min
A plays 1	-5	6	-3	-5
A plays 2	1	-4	13	-4
A plays 3	-2	3	-1	<b>-2</b>
Column max	<b>1</b>	6	13	

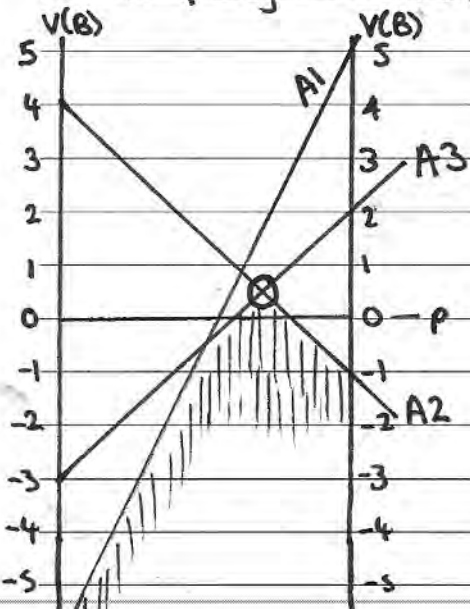
a) Column minimax **1**  $\neq$  Row Maximin  
 $\therefore$  no stable solution

b) Column 3 dominates column 1  $\therefore$  column 3 can be deleted from the table as player B should never play 3 using a play-safe strategy.

c)		B1	B2	Invert matrix		A1	A2	A3
	A1	-5	6		B1	5	-1	2
	A2	1	-4		B2	-6	4	-3
	A3	-2	3					

let B play 1 prob =  $p$   
 let B play 2 prob =  $1-p$

If A plays 1	$V(B) = 5p - 6(1-p) = -6 + 11p$	$\begin{array}{r l} 0 & 1 \\ -6 & 5 \end{array}$
A plays 2	$V(B) = -p + 4(1-p) = 4 - 5p$	$\begin{array}{r l} 4 & -1 \end{array}$
A plays 3	$V(B) = 2p - 3(1-p) = -3 + 3p$	$\begin{array}{r l} -3 & 2 \end{array}$



A2/A3 ; A should never play 1  
 If B plays an optimal play-safe mixed strategy

$4 - 5p = -3 + 3p \Rightarrow 10p = 7 \Rightarrow p = \frac{7}{10}$

$\therefore$  B should play 1 prob =  $\frac{7}{10}$   $V(B)$   
 B should play 2 Prob =  $\frac{3}{10}$   $4 - 5(\frac{7}{10})$   
 B should play 3 Never  $= 0.5$

$$4 \text{ a) Value of cut } C_1: \quad 10+2+10+3+9 = 34$$

$$\text{Value of cut } C_2: \quad 7+5+8+25 = 45$$

(b)

SBFGT (2)

Cut through SA, SB, SC now only passes through saturated arcs  $\therefore \text{min cut} = 7+10+11$

$$\therefore \text{min cut} = 28$$

$\therefore$  by min cut-max flow theorem max flow = 28

$\therefore$  flow of 28 is maximal.

$$5) \quad x = 0 \quad r = 0 \quad P = 10$$

$$y = 0 \quad S = 4$$

$$z = 2 \quad t = 2$$

$$b) \quad P - 2x - 4y + \frac{5}{4}r = 10$$

6. (a) balanced  $\Rightarrow$  supply = demand

(b)

	A	B	C	
X	16	6		22
Y		9	8	17
Z			15	15
	16	15	23	

You may not need to use all of these tables

	A	B	C
X	16 - $\theta$	6 + $\theta$	
Y		9 - $\theta$	8 + $\theta$
Z	+ $\theta$		15 - $\theta$

$\theta = 9$   
 YB = exiting cell

	A	B	C
X	7	15	
Y			17
Z	9		6

17      8      20

	A	B	C
0	X (17)	(8)	7
-5	Y	12	(15)
-11	Z (6)	10	(9)

Shadow Costs

	A	B	C
X	X	X	-13
Y	4	9	X
Z	X	13	X

Improvement Indices

	A	B	C
X	$7 - \theta$	15	$10$
Y			17
Z	$9 + \theta$		$6 - \theta$

	A	B	C
X	1	15	6
Y			17
Z	15		

entering cell = XC

$$\theta = 6$$

exiting cell = ZC

£ 524

7. (a)

Stage	State (in £1000s)	Action (in £1000s)	Destination (in £1000s)	Value (in £1000s)
1	250	250	0	300 *
	200	200	0	240 *
	150	150	0	180 *
	100	100	0	120 *
	50	50	0	60 *
	0	0	0	0 *
2	250	250	0	$280 + 0 = 280$
		200	50	$235 + 60 = 295$
		150	100	$190 + 120 = 310 *$
		100	150	$125 + 180 = 305$
		50	200	$65 + 240 = 305$
		0	250	$0 + 300 = 300$
	200	200	0	$235 + 0 = 235$
		150	50	$190 + 60 = 250 *$
		100	100	$125 + 120 = 245$
		50	150	$65 + 180 = 245$
		0	200	$0 + 240 = 240$
	150	150	0	$190 + 0 = 190 *$
		100	50	$125 + 60 = 185$
		50	100	$65 + 120 = 185$
		0	150	$0 + 180 = 180$
	100	100	0	$125 + 0 = 125 *$
		50	100	$65 + 60 = 125 *$
		0	150	$0 + 120 = 120$
	50	50	0	$65 + 0 = 65 *$
		0	50	$0 + 60 = 60$
	0	0	0	$0 + 0 = 0 *$

Stage	State (in £1000s)	Action (in £1000s)	Destination (in £1000s)	Value (in £1000s)
3	250	250	0	$300 + 0 = 300$
		200	50	$230 + 65 = 295$
		150	100	$170 + 125 = 295$
		100	150	$110 + 190 = 300$
		50	200	$55 + 250 = 305$
		0	250	$0 + 310 = 310$ *

Maximum income: 310 000

Scheme	1	2	3
Amount to be invested (in £1000s)	100	150	0

- (b) i) Stage → scheme to be invested in
- ii) Stage → how much is available to invest in scheme
- iii) Action → how much is invested in the scheme



8. let  $V$  = value of original game to Laura

+6 to every element so that  $V = V + 6$  is the value of new game to Laura

	S1	S2	S3
L1	4	14	5
L2	13	10	3
L3	7	1	10

let Laura play 1 prob =  $P_1$

Laura play 2 prob =  $P_2$

Laura play 3 prob =  $P_3$

Objective, maximise  $P = V$  so that  $P - V = 0$

subject to

$$V - 4P_1 - 13P_2 - 7P_3 \leq 0$$

$$V - 14P_1 - 10P_2 - P_3 \leq 0$$

$$V - 5P_1 - 3P_2 - 10P_3 \leq 0$$

$$P_1 + P_2 + P_3 \leq 1$$

$$P_1, P_2, P_3 \geq 0$$