

AQA Computer Science A-Level
4.2.5 Trees
Past Paper Mark Scheme

June 2012 Comp 3 Mark Scheme

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|----|-----|---|---|
| 10 | (a) | <p><i>Connected</i> // There is a path between each pair of vertices; <i>Undirected</i> // No direction is associated with each edge; <i>Has no cycles</i> // No (simple) circuits // No closed chains // No closed paths in which all the edges are different and all the intermediate vertices are different // No route from a vertex back to itself that doesn't use an edge more than once or visit an intermediate vertex more than once; A no loops</p> <p>MAX 1 Alternative definitions: A simple cycle is formed if any edge is added to graph; Any two vertices can be connected by a unique simple path;</p> | 1 |
| 10 | (b) | <p>No route from entrance to exit / through maze; Maze contains a loop/circuit ; A more than one route through maze; Part of the maze is inaccessible / enclosed; R Responses that clearly relate to a graph rather than the maze</p> <p>MAX 1</p> | 1 |

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| 4 | (a) | <p>+</p> <p>4, 9, 6; (in any order)</p> | 2 |
| 4 | (b) | <p>A: Store the data/value (in the vertices/nodes); A. holds the expression B: Left pointer // points to the left child / left sub tree; C: Right pointer // points to the right child / right sub tree; A "indicates", "index" or other synonym for "points" / "pointer" R. Stores left/right subtree</p> | 3 |
| 4 | (c) | <p>The node has no left child / sub tree; A there is nothing to the <u>left</u> A this is a null <u>pointer</u></p> | 1 |

| 4 | (d) | <p>One mark for each area outlined with a dark rectangle. Lines that are not outlined can be missed out.</p> <div style="display: flex; justify-content: space-around; align-items: flex-start;"> <div style="text-align: center;"> <p><u>Alternative 1</u></p> <table border="1" style="border-collapse: collapse; text-align: center;"> <thead> <tr> <th>Pos</th> <th>Output</th> </tr> </thead> <tbody> <tr><td>1</td><td></td></tr> <tr><td>2</td><td>4</td></tr> <tr><td>1</td><td></td></tr> <tr><td>3</td><td></td></tr> <tr><td>4</td><td>9</td></tr> <tr><td>3</td><td></td></tr> <tr><td>5</td><td>6</td></tr> <tr><td>3</td><td>*</td></tr> <tr><td>1</td><td>+</td></tr> </tbody> </table> </div> <div style="text-align: center;"> <p><u>Alternative 2</u></p> <table border="1" style="border-collapse: collapse; text-align: center;"> <thead> <tr> <th>Pos</th> <th>Output</th> </tr> </thead> <tbody> <tr><td>1</td><td>4</td></tr> <tr><td>2</td><td>9</td></tr> <tr><td>1</td><td>6</td></tr> <tr><td>3</td><td>*</td></tr> <tr><td>4</td><td>+</td></tr> <tr><td>3</td><td></td></tr> <tr><td>5</td><td></td></tr> <tr><td>3</td><td></td></tr> <tr><td>1</td><td></td></tr> </tbody> </table> </div> </div> <p>Mark against whichever alternative gives the highest mark.</p> <p>Stop marking as soon as incorrect output is given.</p> | Pos | Output | 1 | | 2 | 4 | 1 | | 3 | | 4 | 9 | 3 | | 5 | 6 | 3 | * | 1 | + | Pos | Output | 1 | 4 | 2 | 9 | 1 | 6 | 3 | * | 4 | + | 3 | | 5 | | 3 | | 1 | | 4 |
|-----|--------|---|-----|--------|---|--|---|---|---|--|---|--|---|---|---|--|---|---|---|---|---|---|-----|--------|---|---|---|---|---|---|---|---|---|---|---|--|---|--|---|--|---|--|---|
| Pos | Output | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | 9 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 | 6 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | * | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | + | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Pos | Output | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | 9 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 6 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | * | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | + | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

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| 4 | (e) | Post-order; A. Depth-first A. Depth-first search as BOD TO. Depth-first pre/in-order | 1 |
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| 4 | (f) | (4 + 9 * 6 in) Reverse Polish (Notation) // Postfix (Notation) // RPN; | 1 |
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Specimen Paper 1 Mark Scheme

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| 03 | 1 | Mark is for AO1 (understanding) It contains a cycle / cycles; | 1 |
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