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Cambridge International Advanced Subsidiary and Advanced Level

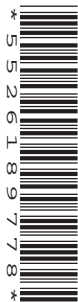
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**COMPUTER SCIENCE**

**9608/21**

Paper 2 Fundamental Problem-solving and Programming Skills

**May/June 2017**

**2 hours**

Candidates answer on the Question Paper.

No Additional Materials are required.

No calculators allowed.

**READ THESE INSTRUCTIONS FIRST**

Write your Centre number, candidate number and name in the spaces at the top of this page.

Write in dark blue or black pen.

You may use an HB pencil for any diagrams, graphs or rough working.

Do not use staples, paper clips, glue or correction fluid.

**DO NOT WRITE IN ANY BARCODES.**

Answer **all** questions.

No marks will be awarded for using brand names of software packages or hardware.

At the end of the examination, fasten all your work securely together.

The number of marks is given in brackets [ ] at the end of each question or part question.

The maximum number of marks is 75.

This document consists of **14** printed pages and **2** blank pages.

- 1 (a) Simple algorithms usually consist of three different stages.

Complete the following table.  
Add a description of the stage and an example pseudocode statement.

The first stage has been given.

Stage	Description and example
<p style="text-align: center;"><b>Input</b></p>	<p>Description: .....</p> <p>.....</p> <p>Pseudocode example: .....</p> <p>.....</p>
<p>.....</p>	<p>Description: .....</p> <p>.....</p> <p>Pseudocode example: .....</p> <p>.....</p>
<p>.....</p>	<p>Description: .....</p> <p>.....</p> <p>Pseudocode example: .....</p> <p>.....</p>

[7]

- (b) (i) AND and OR are two operators that may be used when implementing an algorithm.  
An example of their use is given in the following pseudocode statement:

MyFlag ← VarA OR VarB

State the data type of variable MyFlag.

.....[1]



2 One of the security features of a multi-user computer system is a user login process. The user must complete this successfully before they can access the resources of the system.

As part of the login process the user enters their user ID followed by a password. The system then compares the password entered with the password held in a file.

(a) The steps involved in the login process are described as follows:

- User enters their ID and password.
- Validation checks:
  - Compare user ID with data from the file.
  - Indicate whether or not the user ID was found.
  - If user ID found, check whether passwords match.

The description above is not detailed enough to allow a program to be written. The validation checks must be expressed as a more detailed algorithm.

Give the name of the process of increasing the level of detail of the algorithm.

.....[1]

(b) An identifier table is created as the algorithm is developed. A section of the table is shown. Complete the table.

Identifier	Data Type	Description
UserIDInput	.....	Stores the user ID entered
PasswordInput	.....	..... .....
UserIDFound	.....	..... .....
PasswordValid	.....	..... .....

[5]



## 6

3 A string conversion function, `StringClean`, is to be written.

This function will form a new string, `OutString`, from a given string, `InString`, by:

- removing all non-alphabetic characters
- converting all alphabetic characters to lower case.

For example:

```
InString = "Good Morning, Dave"
OutString = "goodmorningdave"
```

The first attempt at writing the pseudocode for this function is shown below.

Complete the pseudocode using relevant built-in functions.

For the built-in functions list, refer to the **Appendix** on page 14.

```
FUNCTION StringClean(.....) RETURNS .....
    DECLARE NextChar : .....
    DECLARE ..... : STRING
    ..... //initialise the return string

    //loop through InString to produce OutString

    FOR n ← 1 TO ..... //from first to last
        NextChar ← ..... //get next character and
        NextChar ← ..... //convert to lower case
        IF ..... //check if alphabetic
            THEN
                ..... //add to OutString
            ENDIF
        ENDFOR

        .....//return value

    ENDFUNCTION
```

[11]

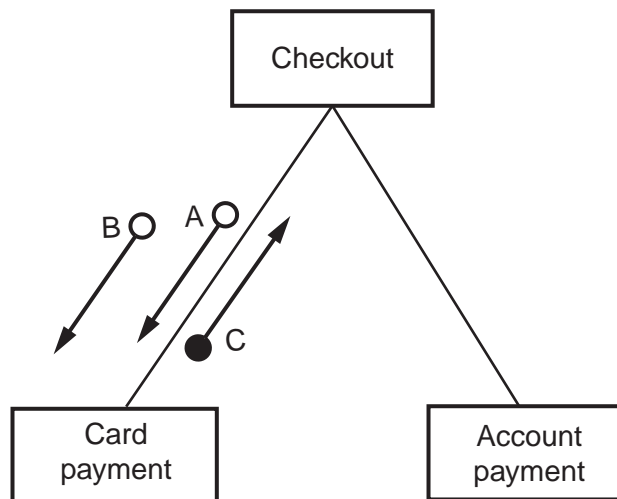
4 (a) A structure chart is a tool used in modular program design.

State **three** pieces of information that a structure chart can convey about a program design.

- 1 .....
- .....
- 2 .....
- .....
- 3 .....
- .....

[3]

(b) The following diagram shows part of a structure chart.



Examples of the data items that correspond to the arrows are given in this table:

Arrow	Data item
A	234.56
B	"Mr Robert Zimmerman"
C	True

Use **pseudocode** to write the function header for the **Card payment** module.

- .....
- ..... [3]

## 8

- 5 A multi-user computer system records user login information in a text file, `LoginFile.txt`. Each time a user successfully logs into the system, the following information is recorded:

Item	Information	Example data
1	A five character user ID	"JimAA"
2	A four character port ID	"3456"
3	A fourteen character time and date	"08:30Jun012015"

The data items are concatenated to form a single string. Each string is saved as a separate line in the text file.

The example data in the preceding table would result in the following text line in the file:

"JimAA345608:30Jun012015"

The computer system can produce a list of the successful login attempts by a given user.

The file `LoginFile.txt` is searched for a given user ID and the corresponding data are copied into a 2D array, `LoginEvents`.

`LoginEvents` has been declared in pseudocode as:

```
DECLARE LoginEvents[1 : 1000, 1 : 2] OF STRING
```

A procedure, `SearchFile`, is needed to search the file and copy selected data to the array.

The main steps of the procedure are as follows:

- Input a user ID.
- Search `LoginFile.txt` for entries with matching user ID.
- For matching entries, copy items 2 and 3 above into the `LoginEvents` array.

You can assume that:

- the system initialises all elements of `LoginEvents` to an empty string "", before it calls `SearchFile`
- there will be no more than 1000 successful logins for a single user.









**(b) (i)** The function will be tested.

Give a valid string to check that the function returns `TRUE` under the correct conditions.

String1: .....

Modify the valid string given for String1 to test each rule separately.

Explain your choice in each case.

String2: .....

Explanation: .....

.....

.....

String3: .....

Explanation: .....

.....

.....

String4: .....

Explanation: .....

.....

.....

String5: .....

Explanation: .....

.....

.....

[5]

**(ii)** When testing a module, it is necessary to test all possible paths through the code.

State the name given to this type of testing.

.....[1]

- (iii) A program consisting of several modules may be tested using a process known as stub testing.

Explain this process.

.....

.....

.....

..... [2]

## Appendix

### Built-in functions (pseudocode)

In each function, if the function call is not properly formed, the function returns an error.

`MID(ThisString : STRING, x : INTEGER, y : INTEGER)` RETURNS STRING

returns string of length `y` starting at position `x` from `ThisString`.

Example: `MID("ABCDEFGH", 2, 3)` returns string `"BCD"`

`LENGTH(ThisString : STRING)` RETURNS INTEGER

returns the integer value representing the length of string `ThisString`.

Example: `LENGTH("Happy Days")` returns `10`

`LEFT(ThisString : STRING, x : INTEGER)` RETURNS STRING

returns leftmost `x` characters from `ThisString`.

Example: `LEFT("ABCDEFGH", 3)` returns string `"ABC"`

`RIGHT(ThisString: STRING, x : INTEGER)` RETURNS STRING

returns rightmost `x` characters from `ThisString`.

Example: `RIGHT("ABCDEFGH", 3)` returns string `"FGH"`

`LCASE(ThisChar : CHAR)` RETURNS CHAR

returns the character value representing the lower case equivalent of `ThisChar`.

If `ThisChar` is not an upper-case alphabetic character then it is returned unchanged.

Example: `LCASE('W')` returns `'w'`

`MOD(ThisNum : INTEGER, ThisDiv : INTEGER)` RETURNS INTEGER

returns the integer value representing the remainder when `ThisNum` is divided by `ThisDiv`.

Example: `MOD(10, 3)` returns `1`

`DIV(ThisNum : INTEGER, ThisDiv : INTEGER)` RETURNS INTEGER

returns the integer value representing the whole number part of the result when `ThisNum` is divided by `ThisDiv`.

Example: `DIV(10, 3)` returns `3`

### Operators (pseudocode)

Operator	Description
<code>&amp;</code>	Concatenates (joins) two strings. Example: <code>"Summer" &amp; " " &amp; "Pudding"</code> produces <code>"Summer Pudding"</code>
<code>AND</code>	Performs a logical <b>AND</b> of two Boolean values. Example: <code>TRUE AND FALSE</code> produces <code>FALSE</code>
<code>OR</code>	Performs a logical <b>OR</b> of two Boolean values. Example: <code>TRUE OR FALSE</code> produces <code>TRUE</code>



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